

[illegible]

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CLUSTER
V04-000

SHOW CLUSTER INFORMATION

C 15

16-SEP-1984 01:24:07 VAX/VMS Macro V04-00
5-SEP-1984 03:31:48 [SDA.SRC]CLUSTER.MAR;1

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(1)

```
0000 1 .TITLE CLUSTER SHOW CLUSTER INFORMATION
0000 2 .SBTTL COPYRIGHT NOTICE
0000 3 .IDENT 'V04-000'
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```
0000 29      .SBTTL PROGRAM DESCRIPTION
0000 30      :++
0000 31      FACILITY
0000 32      :
0000 33      SYSTEM DUMP ANALYZER
0000 34      :
0000 35      ABSTRACT
0000 36      :
0000 37      THIS MODULE CONTAINS THE ROUTINES NECESSARY TO DISPLAY THE
0000 38      VAXCLUSTER DATA STRUCTURES. IT PROVIDES SUPPORT FOR THE COMMANDS,
0000 39      SHOW CLUSTER, SHOW RSPID, SHOW CONNECTIONS, AND SHOW PORTS.
0000 40      :
0000 41      ENVIRONMENT
0000 42      :
0000 43      NATIVE MODE, USER MODE
0000 44      :
0000 45      AUTHOR
0000 46      :
0000 47      ELLEN M. BATBOUTA, MAY 1984
0000 48      :
0000 49      V03-001 EMD0110      Ellen M. Batbouta      16-JUL-1984
0000 50      Allocate storage dynamically for the cdl and the rdt since
0000 51      their sizes depend on sysgen parameters. Display closed
0000 52      cdt's only if the /address qualifier is specified on the
0000 53      command. Also fix a few minor problems with the displays.
0000 54      :
```



```
0000 56 .sbttl declarations
0000 57 :
0000 58 : symbol definitions
0000 59 :
0000 60 $cdldef ; Connection Descriptor List (CDL)
0000 61 $cdtdef ; SCS Connection Descriptor Table (CDT)
0000 62 $cdrpdef ; Class Driver Request Packet (CDRP)
0000 63 $clubdef ; Cluster Block (CLUB)
0000 64 $cludcbdef ; Cluster Quorum Disk Control Block (CLUDCB)
0000 65 $csbdef ; Cluster System Block (CSB)
0000 66 $ddbdef ; Device Data Block (ddb)
0000 67 $dyndef ; Dynamic Storage Type Definitions
0000 68 $pbdef ; Path Block (PB)
0000 69 $pdtdef ; Port Descriptor Table (PDT)
0000 70 $rddef ; SCS Response Descriptor Format
0000 71 $rtddef ; SCS Response Descriptor Table
0000 72 $sbdef ; System Block (SB)
0000 73 $sdirdef ; SCS Directory Entry (SDIR)
0000 74 $tpadef ; TPARSE definitions
0000 75 $ucbdef ; Unit Control Block (UCB)
```



```
0000 77 .sbtll storage definitions
0000 78 :
0000 79 : storage definitions
0000 80 :
0000 81 :
00000000 82 .psect sdadata,noexe,wrt
0000 83
00000004 0000 84 cdl: .blk1 1 ; to contain address of local cdl
0004 85 ; Connections Descriptor List (CDL)
0004 86 cdl_size:
00000008 0004 87 .blk1 1 ; to contain size of cdl
0008 88
000000A8 0008 89 cdt: .blkb cdt$length ; connection descriptor table (CDT)
00A8 90
00000250 00A8 91 club: .blkb club$length ; Cluster Block (CLUB)
0250 92
000002FC 0250 93 csb: .blkb csb$length ; Cluster System Block (CSB)
02FC 94
00000525 02FC 95 cludcb: .blkb cludcb$length ; Cluster Quorum Disk Control Block
0525 96
00000609 0525 97 pdt: .blkb pdt$length ; Port Descriptor Table (PDT)
0609 98
00000639 0609 99 directory:
0609 100 .blkb sdir$length ; SCS directory entry
0639 101
0000063D 0639 102 rdt: .blk1 1 ; to contain address of local rdt
063D 103
00000641 063D 104 rdt_size:
0641 105 .blk1 1 ; to contain size of rdt
00000000 0641 106 wait_cdrp:
0645 107 .long 0 ; cdrp in rdt wait queue
0645 108
000006A5 0645 109 sblock:
0645 110 .blkb sb$length ; System Block (SB)
06A5 111
000006B5 06A5 112 node: .blkb sb$nodename ; node name in system block (SB)
06B5 113
000006C5 06B5 114 procname: .blkb 16 ; to hold local/remote process name
06C5 115
000006D9 06C5 116 driver_name: .blkb 20 ; driver name
06D9 117
000006ED 06D9 118 device_name: .blkb 20 ; device name
06ED 119
000006F5 06ED 120 tim_buffer:
06ED 121 .blk1 2 ; buffer to hold date/time stamp
06F5 122 csid: .long 0 ; cluster system id
00000000 06F5 123
06F9 124
00000000 06F9 125 cdt_spcfy:
06F9 126 .long 0 ; flag to specify if /connection
06FD 127 ; qualifier was present in command
06FD 128
```



```
06FD 130 .sbtll read-only data definitions
06FD 131 :
06FD 132 : read-only data definitions
06FD 133 :
06FD 134 :
00000000 135 .psect cluster,exe,nowrt,long
0000 136 .default displacement,long
0000 137
0000 138 club_summary:
0000 139 table club$V_,<qf_dynvote,qf_vote,quorum,transition>
0028 140
0028 141 csb_summary:
0028 142 table csb$V_,<long_break,member,removed,qf_same,qf_active>
0058 143
0058 144 csb_states:
0058 145 table csb$K_,<open,status,reconnect,new,connect,accept,disconnect,-
0058 146 reaccept,wait,dead,local>
0088 147
0088 148 csb_status:
0088 149 table csb$V_,<long_break,member,removed,qf_same,cluster,qf_active,-
0088 150 shutdown,locked,selected,local,status_rcvd,send_status>
0120 151
0120 152 fcb_status:
0120 153 table clufcb$V_,<active,pending,sync_node,fkb_busy>
0148 154
0148 155 club_flags:
0148 156 table club$V_,<cluster,qf_active,shutdown,sts_pphase,sts_ph0,-
0148 157 sts_ph1b,sts_ph1,sts_ph2,fkb_busy,unlock,no_form,-
0148 158 init,backout,lost_cn timer,qf_failed_node,qf_vote,-
0148 159 qf_newvote,adj_quorum,quorum,transition,qf_dynvote>
01F8 160
01F8 161 cludcb_state:
01F8 162 table cludcb$V_,<qs_not_ready,qs_ready,qs_active,qs_cluster,qs_vote>
0228 163
0228 164 cludcb_flags:
0228 165 table cludcb$V_,<qf_tim,qf_rip,qf_wip,qf_error,qf_cspack>
0258 166
0258 167 cdt_state:
0258 168 table cdt$C_,<closed,listen,open,disc_ack,disc_rec,disc_sent,-
0258 169 disc_mtch,con_sent,con_ack,con_rec,accp_sent,rej_sent,-
0258 170 vc_fail>
02C8 171
02C8 172 cdt_blkstate:
02C8 173 table cdt$C_,<con_pend,accp_pend,rej_pend,disc_pend,cr_pend,dcr_pend>
0300 174
0300 175 pdt_type:
0300 176 table pdt$C_,<pa,pu,pe,ps>
0328 177
0328 178 port_char:
0328 179 table pdt$V_,<snlhost>
0338 180
```



```
0338 182 .sbtll show_cluster --- display structures relevant to vaxclusters
0338 183 ---
0338 184
0338 185 show_cluster
0338 186
0338 187 This is the main routine whose purpose is to provide information
0338 188 on vaxclusters. Several structures are displayed. The order
0338 189 is as follows:
0338 190 list of cluster system blocks (CSBs)
0338 191 the cluster block (CLUB)
0338 192 the cluster failover control block (CLUFCB)
0338 193 the cluster quorum disk control block (CLUDCB)
0338 194 display a csb for each node in the cluster
0338 195
0338 196 Inputs:
0338 197
0338 198 AP = pointer to TPARSE block
0338 199 CSID = cluster system id (CSID)
0338 200
0338 201 Outputs:
0338 202
0338 203 Vaxcluster data structures ( as listed above) are shown
0338 204 ---
0338 205 .enable lsb
0338 206 show_cluster::
0338 207 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
033A 208
033A 209 subhd <VAXcluster data structures> ; set heading
0347 210
0347 211 getmem @clu$gl_club,r5 ; get address of club
0357 212 blbs r0,5$ ; branch if able to read it
035A 213 brw 20$ ; branch because of error
035D 214 5$:
035D 215 movab club,r2 ; will contain local copy of club
0364 216 getmem (r1),(r2),#club$c_length ; move club to local storage
0375 217 blbc r0,20$ ; check for error
0378 218 tstw csid ; check to see if csid in command
037E 219 bneq locate_csb ; display csb of this csid and exit
0380 220
0380 221 pushl r5 ; address of club
0382 222 pushl r2 ; pass address of local club
0384 223 calls #1,cluster_summary ; display list of csb's
0388 224
0388 225 pushl r5 ; address of club
038D 226 pushl r2 ; pass address of local club
038F 227 calls #1,display_club ; display cluster block
0396 228
0396 229 pushab club$b_clufcb(r2) ; address of fcb in local storage
039A 230 pushab club$b_clufcb(r5) ; failover control block
039E 231 calls #1,display_clufcb ; display it
03A5 232
03A5 233 tstl club$l_cludcb(r2) ; cludcb exists?
03A9 234 beql 6$ ; equal, does not exist
03AB 235 pushl club$l_cludcb(r2) ; quorum disk control block
03AF 236 calls #1,display_cludcb ; display it
03B6 237 6$:
03B6 238 moval club$l_csbqfl(r5),r4 ; address of csb queue
```



```

62 54 D1 03B9 239      cmpl    r4,club$l_csbqfl(r2)      ; check if queue empty
23 13 03BC 240      beql    20$                        ; equal, then empty, so exit
53 62 D0 03BE 241      movl    club$l_csbqfl(r2),r3      ; queue not empty
53 53 DD 03C1 242 10$:  pushl    r3                      ; pass it to routine
00000B72'EF 01 FB 03C3 243      calls   #1,display_csb      ; display this csb
53 00 C0 03CA 244      addl2    #csb$l_sysqfl,r3          ; check for another csb
05 50 E9 03CD 245      getmem    (r3),r3                ; read field in queue
53 54 D1 03D9 246      blbc     r0,20$                  ; are we able to read it?
53 54 D1 03DC 247      cmpl     r4,r3                    ; check to see if at end of queue
50 E0 12 03DF 248      bneq     10$                      ; not equal, another csb exists
50 01 D0 03E1 249 20$:  movl     #1,r0                    ; finished! - return success
04 04 03E4 250      ret
03E5 251
03E5 252
03E5 253
03E5 254 locate_csb:
54 65 DE 03E5 255      moval     club$l_csbqfl(r5),r4      ; start of queue
62 54 D1 03E8 256      cmpl     r4,club$l_csbqfl(r2)      ; is queue empty
53 F4 13 03EB 257      beql     20$                        ; equal, yes so exit
53 62 D0 03ED 258      movl     club$l_csbqfl(r2),r3      ; first entry in queue
03F0 259 40$:
56 53 0000004C 8F C1 03F0 260      addl3    #csb$l_csid,r3,r6      ; point to csid in csb
03F8 261      getmem    (r6)                          ; read in csid value
DD 50 E9 0401 262      blbc     r0,20$                  ; exit if can not read
000006F5'EF 51 B1 0404 263      cmpw     r1,csid          ; right csb?
53 19 13 040B 264      beql     50$                        ; equal, yes so display
53 00 C0 040D 265      addl2    #csb$l_sysqfl,r3          ; point to next entry in queue
0410 266      getmem    (r3),r3                ; read it in
C2 50 E9 041C 267      blbc     r0,20$                  ; exit if not possible
53 54 D1 041F 268      cmpl     r4,r3                    ; end of queue yet
BD 13 0422 269      beql     20$                        ; equal, yes so exit
CA 11 0424 270      brb       40$                        ; get next csb
0426 271 50$:
0426 272      skip      page                          ; next screen
53 DD 042D 273      pushl    r3                      ; actual address of csb
00000B72'EF 01 FB 042F 274      calls   #1,display_csb      ; display
000006F5'EF D4 0436 275      clrl     csid                ; reinitialize
FFA2 31 043C 276      brw       20$                        ; and exit with success
043F 277
043F 278      .dsabl    lsb
```



```
043F 280 .sbtcl cluster_summary --- summary sheet for the club and csbs
043F 281 ---
043F 282
043F 283 cluster_summary
043F 284
043F 285 This routine outputs a brief summary of the cluster block (CLUB)
043F 286 and of each cluster system block (CSB). There exists
043F 287 one csb per node in the cluster and one club for the cluster.
043F 288
043F 289 Inputs:
043F 290
043F 291 4(ap) = address of club in local storage
043F 292 8(ap) = actual address of club
043F 293
043F 294 Outputs:
043F 295
043F 296
043F 297 ---
043F 298 cluster_summary:
OFFC 043F 299 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
54 04 AC DO 0441 300
0441 301 movl 4(ap),r4 ; club in local storage
0445 302
0445 303 First display a few important fields in the cluster block (CLUB)
0445 304
0445 305 skip page
044C 306 print 0,<!-- --- VAXcluster Summary --->
0459 307 skip 1
0462 308 print 0,<!-- Quorum Votes Quorum Disk Votes Status Summary>
046F 309 print 0,<!-- ----->
047C 310
047C 311 alloc 80,r2 ; allocate output buffer
7E 1C A4 DO 048E 312 movl club$l_flags(r4),-(sp) ; bit mask to translate
00000000'EF FB 9F 0492 313 pushab club_summary ; address of definition table
0496 314 calls #2,translate_bits ; translate bits to names
049D 315
049D 316 pushl sp ; address of string descriptor
7E 00AE C4 DD 049F 317 movzwl club$qdvotes(r4),-(sp) ; quorum disk votes
7E 22 A4 3C 04A4 318 movzwl club$qvotes(r4),-(sp) ; cluster votes
7E 20 A4 3C 04A8 319 movzwl club$qquorum(r4),-(sp) ; cluster quorum
04AC 320 print 4,<!-- !4<!UW!> !4<!UW!> !4<!UW!> !AS>
SE 00000058 8F C0 04B9 321 addl2 #88,sp ; clean up stack
04C0 322
04C0 323 Now to actually display a list of csb's and a little information about
04C0 324 each one. (A little knowledge never hurt anyone, right?)
04C0 325
04C0 326 skip 1
04C9 327 print 0,<!-- !_!_!_--- CSB List --->
04D6 328 skip 1
04DF 329 print 0,<Address Node CSID Votes State Status>
04EC 330 print 0,<----->
04F9 331 skip 1
0502 332
0502 333 Header information complete - now time to loop through the queue of csb's
0502 334 in the cluster block (club)
0502 335
0502 336 assume club$l_csbqfl eq 0
```



```

64 08 AC D1 0502 337      cmpl      8(ap),club$l_csbqfl(r4)      ; check for empty queue
      03 12 0506 338      bneq      20$      ; not equal, entry in queue
      0099 31 0508 339      brw       done      ; otherwise, this display is done
      56 64 D0 050B 340 20$:      movl      club$l_csbqfl(r4),r6      ; get address of csb
      57 00000250'EF DE 050E 341 Loop:      movl      csb,r7      ; local storage for csb
      7B 50 E9 050E 342      getmem     (r6),(r7),#csb$l_length      ; read entire csb
      0515 343      blbc      r0,done      ; if not able to read, exit
      0526 344
      0529 345
      0529 346      alloc      80      ; alloc buffer for translation
      7E 60 A7 D0 0538 347      movl      csb$l_status(r7),-(sp)      ; bit mask to translate
      FAE8 CF 9F 053C 348      pushab     csb_summary      ; bit definition table
00000000'EF 02 FB 0540 349      calls      #2,translate_bits      ; translate bits to names
      5E DD 0547 350      pushl      sp      ; names for status bits
      0549 351
      0549 352
      52 43 A7 9A 0549 353      movzbl     csb$b_state(r7),r2      ; bit mask to translate
53 FB07 CF 9E 054D 354      movab      csb_states,r3      ; state translation table
00000000'GF 16 0552 355      jsb        q^translate_address      ; translate value to names
      02 13 0558 356      beql      10$      ; branch if translation failed
      50 DD 055A 357      pushl      r0      ; names for states
      055C 358 10$:
      7E 50 A7 3C 055C 359      movzwl     csb$w_votes(r7),-(sp)      ; votes held by node
      4C A7 DD 0560 360      pushl      csb$l_csid(r7)      ; Cluster System Id
      0563 361
      53 52 000006A5'EF 9E 0563 362      movab      node,r2
      68 A7 00000044 8F C1 056A 363      addl3      #sb$l_nodename,csb$l_sb(r7),r3      ; point to nodename
      0573 364      getmem     (r3),(r2),#sb$l_nodename      ; read in nodename
      52 DD 0580 365      pushl      r2      ; node
      56 DD 0582 366      pushl      r6      ; address of csb
      0584 367      print      6< !XL !6< !AC!> !XL !3< !UW!> !10< !AC!> !AS>
5E 00000058 8F C0 0591 368      addl2      #88,sp      ; clean up stack
      0598 369
      0B AC 67 D1 0598 370      cmpl      csb$l_sysqfl(r7),8(ap)      ; check for end of csbs
      06 13 059C 371      beql      done      ; equal, at end
      56 67 D0 059E 372      movl      csb$l_sysqfl(r7),r6      ; address of next csb
      FF6A 31 05A1 373      brw       loop      ; loop to display
      05A4 374
      05A4 375 done:
      50 01 D0 05A4 376      movl      #1,r0
      04 05A7 377      ret
```



```
05A8 379 .sbtcl display_club --- display cluster block (CLUB)
05A8 380 ---
05A8 381
05A8 382 display_club
05A8 383
05A8 384 This routine displays the cluster block. There exists
05A8 385 one club per cluster.
05A8 386
05A8 387 Inputs:
05A8 388
05A8 389 4(ap) = address of club in local storage
05A8 390 8(ap) = actual address of club
05A8 391
05A8 392 Outputs:
05A8 393 The CLUB is displayed.
05A8 394
05A8 395 ---
05A8 396 display_club:
05A8 397 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
05AA 398
05AA 399 ensure 20 ; make sure at least 20 lines on screen
54 04 AC DD 05C2 400 movl 4(ap),r4 ; club in local storage
08 AC DD 05C6 401 pushl 8(ap) ; actual address of club
05C9 402 print 1,<!_!_ --- Cluster Block (CLUB) !XL --->
05D6 403 skip 1
05DF 404 alloc 80,r5 ; 80 byte output buffer
1C A4 DD 05F1 405 pushl club$l_flags(r4) ; flags in club
FB50 CF 9F 05F4 406 pushab club_flags ; bit definition table
00000000'EF 02 FB 05F8 407 calls #2,translate_bits ; translate bits to names
55 DD 05FF 408 pushl r5 ; names defining flags
1C A4 DD 0601 409 pushl club$l_flags(r4) ; flags in club
0604 410 print 2,<Flags: !XL !AS> ; display translated flags
0611 411 skip 1
SE 00000058 8F C0 061A 412 addl2 #88,sp ; clean up stack
0621 413 print_columns =
0621 414 (r4),8(ap),-
0621 415 club_col_1,club_col_2 ; display the club
0639 416 status success
04 0640 417 ret
```



```
0641 419 .sbttl      cluster block data block tables & action routines
0641 420 :
0641 421 : PRINT_COLUMNS table for CLUB displays
0641 422 :
0641 423 :
0641 424 club_fao_6bytes:
0641 425 string <!#* !XW!XL>
0653 426
0653 427 club_2words:
0653 428 string <!10UW!UW>
0664 429
0664 430 club_col_1:
0664 431 column_list
0664 432 club$, 21, 12, 4, <-
0664 433 <<Quorum/Votes>, quor_vote, 0>,-
0664 434 <<Quorum Disk Votes>, w_qdvotes, uw>,-
0664 435 <<Nodes>, w_nodes, uw>,-
0664 436 <<Quorum Disk>, t_qdname, ac, 15, 18>,-
0664 437 <<Found Node SYSID>, club_6bytes, club$b_fsysid>,-
0664 438 <<Founding Time>, date_routine, club$q_ftime>,-
0664 439 <<>, time_routine, club$q_ftime>,-
0664 440 <<Index of next CSID>, w_next_csid, xw>,-
0664 441 <<Quorum Disk Cntrl Block>, l_cludcb, xl, 25, 8>,-
0664 442 <<Timer Entry Address>, l_tqe, xl>,-
0664 443 <<CSP Queue>, l_cspfl, q2>,-
0664 444 <<Transaction code>, trans_byte, club$b_cur_code>,-
0664 445 <<Transaction Phase>, trans_byte, club$b_cur_phase>,-
0664 446 <<Message Count>, trans_word, club$w_msgcnt>,-
0664 447 >
0754 448
0754 449
0754 450 club_col_2:
0754 451 column_list
0754 452 club$, 21, 12, 0, <-
0754 453 <<Last transaction code>, b_lst_code, xb>,-
0754 454 <<Last trans. number>, l_lst_xtn, ul>,-
0754 455 <<Last coordinator CSID>, l_lst_coord, xl>,-
0754 456 <<Last time stamp>, date_routine, club$q_lst_time>,-
0754 457 <<>, time_routine, club$q_lst_time>,-
0754 458 <<Largest trans. id>, l_max_xtn, xl>,-
0754 459 <<Resource Alloc. retry>, l_retrycnt, ul>,-
0754 460 <<Figure of Merit>, l_fmerit, xl>,-
0754 461 <<Member State Seq. Num.>, w_memseq, xw>,-
0754 462 <<Foreign Cluster>, l_foreign_cluster, xl>,-
0754 463 <<Curr. coord. CSID>, trans_long, club$l_cur_coord>,-
0754 464 <<Current trans. number>, trans_long, club$l_cur_xtn>,-
0754 465 <<Curr. time-stamp>, curr_date, club$q_cur_time>,-
0754 466 <<>, curr_time, club$q_cur_time>,-
0754 467 >
0844 468
0844 469 :
0844 470 : The following are all PRINT_COLUMNS action routines for the show
0844 471 : cluster block displays.
0844 472 :
0844 473 : Action Routine Inputs:
0844 474 :
0844 475 : R2      value from the COLUMN_LIST entry
```



```
0844 476 : R5 size of value section for this item
0844 477 : R7 address of a descriptor for a scratch string in
0844 478 : which the FAO converted value is to be returned
0844 479 : R11 base address of the local CLUB copy
0844 480 :
0844 481 : Action Routine Outputs:
0844 482 :
0844 483 : R0 status
0844 484 : lbc ==> use this entry
0844 485 : lbc ==> skip this entry
0844 486 : R1-R5 scratch
0844 487 : all other registers must be preserved
0844 488 :
0844 489 : *****
0844 490 : quor_vote:
52 20 AB 3C 0844 491 movzwl club$w_quorum(r11),r2 ; display quorum value with
53 22 AB 3C 0848 492 movzwl club$w_votes(r11),r3 ; the value for votes
084C 493 $fao_s
084C 494 ctrstr = club_2words,- ; two values as requested
084C 495 outbuf=(r7),-
084C 496 outlen=(r7),-
084C 497 p1=r2,-
084C 498 p2=r3
05 085F 499 rsb
0860 500
0860 501 : *****
53 5B 52 C1 0860 502 club_6bytes:
55 55 0C C2 0860 503 addl3 r2,r11,r3 ; locate storage of interest
0864 504 subl #12,r5 ; get size of filler field
0867 505 $fao_s
0867 506 ctrstr=club_fao_6bytes,-
0867 507 outbuf=(r7),-
0867 508 outlen=(r7),-
0867 509 p1=r5,-
0867 510 p2=4(r3),-
0867 511 p3=(r3)
05 087D 512 rsb
087E 513
087E 514 : *****
53 5B 52 C1 087E 515 date_routine:
000006ED'EF 63 7D 0882 516 addl3 r2,r11,r3 ; locate area of interest
0882 517
0889 518 movq (r3),tim_buffer ; move into buffer
0893 519 alloc 11,r4 ; allocate space for date
0893 520 $asctim_s timadr=tim_buffer,-
0893 521 timbuf=(r4) ; convert value to ascii
52 54 00 08A6 522 movl r4,r2 ; pass address of descriptor in r2
5E 14 C0 08A9 523 do_column_entry as ; display date
05 08B2 524 addl #20,sp ; clean up the stack
08B5 525 rsb
08B6 526
08B6 527 : *****
53 5B 52 C1 08B6 528 time_routine:
000006ED'EF 63 7D 08BA 529 addl3 r2,r11,r3 ; locate area of interest
08C1 530 movq (r3),tim_buffer ; move into buffer
08CB 531 alloc 24,r4 ; allocate space for date/time
08CB 532 $asctim_s timadr=tim_buffer,-
```



```
04 64 09 B0 08CB 533 timbuf=(r4) ; convert to ascii
    A4 0B C0 08DE 534 movw #9,(r4) ; only display time - adjust length accordingly
    52 54 D0 08E1 535 addl2 #11,4(r4) ; adjust address to point to time
    5E 20 C0 08E5 536 movl r4,r2 ;
    05 08E8 537 do_column_entry as ; display time
    08F1 538 addl2 #32,sp ; clean up the stack
    08F4 539 rsb
    08F5 540
    08F5 541 ;*****
    03 1C AB 1D E1 08F5 542 curr_date:
    08FA 543 b5c #club$transition,club$l_flags(r11),10$
    81 AF 17 08FA 544 ; if transition in progress, this field is of
    08FA 545 ; interest to us, so display.
    08FD 546 jmp date_routine
    05 08FD 547 10$:
    08FE 548 rsb
    08FE 549
    08FE 550 ;*****
    03 1C AB 1D E1 08FE 551 curr_time:
    0903 552 b5c #club$transition,club$l_flags(r11),10$
    B0 AF 17 0903 553 ; if transition in progress, this field is of
    0906 554 ; interest to us, so display
    05 0906 555 jmp time_routine
    0907 556 10$:
    0907 557 rsb
    0907 558
    0907 559 ;*****
    0C 1C AB 1D E1 0907 560 trans_long:
    090C 561 b5c #club$transition,club$l_flags(r11),10$
    52 5B C0 090C 562 ; if transition in progress, this field is of
    090F 563 ; interest to us, so display.
    0918 564 addl r11,r2 ; locate cell to return
    D5 0918 565 do_column_entry xl,jmp
    0919 566 10$:
    0919 567 rsb
    0919 568
    0919 569 ;*****
    0C 1C AB 1D E1 0919 570 trans_word:
    091E 571 b5c #club$transition,club$l_flags(r11),10$
    52 5B C0 091E 572 ; if transition in progress, this field is of
    0921 573 ; interest to us, so display.
    092A 574 addl r11,r2 ; locate cell to return
    05 092A 575 do_column_entry uw,jmp
    092B 576 10$:
    092B 577 rsb
    092B 578
    092B 579 ;*****
    0C 1C AB 1D E1 092B 580 trans_byte:
    0930 581 b5c #club$transition,club$l_flags(r11),10$
    52 5B C0 0930 582 ; if transition in progress, this field is of
    0933 583 ; interest to us, so display.
    093C 584 addl r11,r2 ; locate cell to return
    05 093C 585 do_column_entry ub,jmp
    093C 586 10$:
    093C 587 rsb
```



```
093D 589 .sbtll display_clufcb --- display cluster failover control block(CLUFEB)
093D 590 ---
093D 591
093D 592 display_clufcb
093D 593
093D 594 This routine displays the cluster failover control block which is
093D 595 a subblock of the club that is used to sequence failover actions
093D 596 in a cluster
093D 597
093D 598 Inputs:
093D 599
093D 600 4(ap) = actual address of cluster failover control block
093D 601 8(ap) = address of cluster fcb in local storage
093D 602
093D 603 Outputs:
093D 604 The Cluster failover control block is displayed.
093D 605
093D 606 ---
093D 607 display_clufcb:
093D 608 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
093F 609
093F 610 ensure 20 ; make sure at least 20 lines on screen
54 08 AC DO 0957 611 movl 8(ap),r4 ; cluster fcb in local storage
04 AC DD 0958 612 pushl 4(ap) ; actual address of cluster fcb
095E 613 print 1,<!-- Cluster Failover Control Block (CLUFEB) !XL --->
096B 614 skip 1
0974 615 alloc 80,r5 ; 80 byte output buffer
20 A4 DD 0986 616 pushl clufcb$l_status(r4) ; status
F793 CF 9F 0989 617 pushab fcb_status ; bit definition table
00000000'EF 02 FB 098D 618 calls #2,translate_bits ; translate bits to names
55 DD 0994 619 pushl r5 ; names defining status bits
20 A4 DD 0996 620 pushl clufcb$l_status(r4) ; status field
0999 621 print 2,<Flags: !XL !AS> ; display translated status
09A6 622 skip 1
5E 00000058 8F C0 09AF 623 addl2 #88,sp ; clean up stack
09B6 624 print_columns -
09B6 625 (r4),4(ap),-
09B6 626 fcb_col_1,fcb_col_2 ; display the cluster fcb
09CE 627 status success
04 09D5 628 ret
```



```
09D6 630 .sbtll display_cludcb --- display cluster quorum disk control block
09D6 631 ---
09D6 632
09D6 633 display_cludcb
09D6 634
09D6 635
09D6 636 Inputs:
09D6 637
09D6 638 4(ap) = actual address of cluster quorum disk control block
09D6 639
09D6 640 Outputs:
09D6 641 The Cluster quorum disk control block is displayed.
09D6 642
09D6 643 ---
09D6 644 display_cludcb:
OFFC 09D6 645 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
09D8 646
09D8 647 skip 3
55 04 AC DO 09E1 648 movl 4(ap),r5 ; actual address of cluster dcb
55 DD 09E5 649 pushl r5
09E7 650 print 1,<!-- Cluster Quorum Disk Control Block (CLUDCB) !XL --->
54 000002FC'EF 9E 09F4 651 skip 1
0A04 652 movab cludcb,r4
0A15 653 getmem (r5),(r4),#cludcb$length ; read into local storage
01 50 E8 0A15 654 blbs r0,20$ ; branch if able to read
05 0A18 655 rsb ; else, exit
0A19 656 20$:
7E 20 A4 3C 0A2B 657 alloc 80,r6 ; 80 byte output buffer
F7C5 CF 9F 0A2F 658 movzwl cludcb$w_state(r4),-(sp) ; status
00000000'EF 02 FB 0A33 659 pushab cludcb_state ; bit definition table
7E 20 A4 3C 0A3A 660 calls #2,translate_bits ; translate bits to names
56 DD 0A3A 661 pushl r6 ; names defining state bits
7E 20 A4 3C 0A3C 662 movzwl cludcb$w_state(r4),-(sp) ; state field
66 50 8F 9A 0A40 663 print 2,<State: !XW !AS> ; display translated state
7E 22 A4 3C 0A4D 664 movzbl #80,(r6) ; reinitialize buffer
F7CF CF 9F 0A51 665 movzwl cludcb$w_flags(r4),-(sp) ; translate flags now
00000000'EF 02 FB 0A55 666 pushab cludcb_flags ; bit definition table
56 DD 0A59 667 calls #2,translate_bits ; translate to names
7E 22 A4 3C 0A60 668 pushl r6 ; names defining flags
0A62 669 movzwl cludcb$w_flags(r4),-(sp) ; flags field
0A66 670 print 2,<Flags: !XW !AS> ; display translated flags
5E 00000058 8F C0 0A73 671 skip 1
0A7C 672 addl2 #88,sp ; clean up stack
0A83 673 print_columns -
0A83 674 (r4),r5,-
0A83 675 dcb_col_1,dcb_col_2 ; display the cluster fcb
0A9A 676
0A9A 677 status success
04 0AA1 678 ret
```



```
0AA2 680 .sbttl cluster failover control block tables & action routines
0AA2 681 :
0AA2 682 : PRINT_COLUMNS table for CLUFCB displays
0AA2 683 :
0AA2 684 fcb_col_1:
0AA2 685 column_list -
0AA2 686 clufcb$, 21, 12, 4, < -
0AA2 687 <<Failover Step Index>,l_step,xl>,-
0AA2 688 <<Failover Instance ID>,l_id,xl>,-
0AA2 689 >
0AD2 690
0AD2 691 fcb_col_2:
0AD2 692 column_list -
0AD2 693 clufcb$, 21, 12, 4, < -
0AD2 694 <<CSB of Synchr. System>,l_sync_csb,xl>,-
0AD2 695 >
```



```

DAF2 697 .sbttl cluster quorum disk control block tables & action routines
DAF2 698 :
DAF2 699 : PRINT_COLUMNS table for CLUDCB displays
DAF2 700 :
DAF2 701 dcb_col_1:
DAF2 702 column_list -
DAF2 703 cludcb$, 21, 12, 4, < -
DAF2 704 <<Iteration Counter>, b_counter, ub>,-
DAF2 705 <<Activity Counter>, l_act_count, ul>,-
DAF2 706 <<Quorum file LBN>, l_qflbn, xl>,-
DAF2 707 >
OB32 708
OB32 709 dcb_col_2:
OB32 710 column_list -
OB32 711 cludcb$, 21, 12, 0, < -
OB32 712 << UCB address>, l_ucb, xl>,-
OB32 713 << TQE address>, l_tqe, xl>,-
OB32 714 << IRP address>, l_irp, xl>,-
OB32 715 >

```



```
0B72 717 .sbttl display_csb --- display cluster system block (CSB)
0B72 718 ---
0B72 719
0B72 720 display_csb
0B72 721
0B72 722
0B72 723 Inputs:
0B72 724
0B72 725 4(ap) = actual address of cluster system block
0B72 726
0B72 727 Outputs:
0B72 728 The Cluster system block is displayed.
0B72 729 All registers are preserved.
0B72 730
0B72 731 ---
0B72 732 display_csb:
0B72 733 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
0B74 734
0B74 735 ensure 20
04 AC DD 0B8C 736 pushl 4(ap) ; actual address of csb
0B8F 737 skip 1
54 00000250'EF 9E 0B98 738 movab csb,r4 ; buffer to hold contents of csb locally
0B9F 739 getmem 24(ap),(r4),#csb$length ; read into local storage
01 50 E8 0B81 740 blbs r0,10$ ; branch if able to read
05 0B84 741 rsb ; else, exit
0B85 742 10$:
57 68 A4 00000044 8F C1 0B85 743 addl3 #sb$t_nodename,csb$l_sb(r4),r7 ; address of system block
0B8E 744 getmem (r7),node,#sb$s_nodename ; read node name
000006A5'EF DF 0BCF 745 pushal node ; address of ASCII string
0BD5 746 print 1,<!-- !AC Cluster System Block (CSB) !XL --->
0BE2 747 skip 1
0BEB 748
0BEB 749 make_csb_symbols:
0BEB 750 make_symbol CSB, 4(ap)
0C01 751 make_symbol CDT, csb$l_cdt(r4)
0C17 752 make_symbol PDT, csb$l_pdt(r4)
0C2D 753 make_symbol SB, csb$l_sb(r4)
0C43 754
52 43 A4 9A 0C43 755 movzbl csb$b_state(r4),r2 ; state field
53 F40D CF 9E 0C47 756 movab csb_states,r3 ; bit definition table
00000000'GF 16 0C4C 757 jsb g^ttranslate_address ; translate bits to names
13 13 0C52 758 beql notrans ; equal, unable to translate
50 DD 0C54 759 pushl r0 ; names defining state bits
7E 43 A4 9A 0C56 760 movzbl csb$b_state(r4),-(sp) ; state field
0C5A 761 print 2,<State: !XB !AC> ; display translated state
0C67 762 notrans:
0C67 763 alloc 80,r6 ; allocate buffer
60 A4 DD 0C79 764 pushl csb$l_status(r4) ; translate status now
F438 CF 9F 0C7C 765 pushab csb_status ; bit definition table
00000000'EF 02 FB 0C80 766 calls #2,translate_bits ; translate to names
56 DD 0C87 767 pushl r6 ; names defining status
60 A4 DD 0C89 768 pushl csb$l_status(r4) ; status field
0C8C 769 print 2,<Flags: !XL !AS> ; display translated status
0C99 770 skip 1
5E 00000058 8F C0 0CA2 771 addl2 #88,sp ; clean up stack
0CA9 772 print_columns -
0CA9 773 (r4),4(ap),-
```


CLUSTER
V04-000

SHOW CLUSTER INFORMATION

H 16

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VAX/VMS Macro V04-00

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display_csb --- display cluster system b

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[SDA.SRC]CLUSTER.MAR;1

(13)

	OCA9	774		csb_col_1,csb_col_2,-	
	OCA9	775		csb_col_3	; display the csb
	OCC7	776			
	OCC7	777	status	success	
04	OCCE	778	ret		
	OCCF	779			


```
OCCF 781 .sbttl      cluster system block tables & action routines
OCCF 782 :
OCCF 783 : PRINT_COLUMNS table for CSB displays
OCCF 784 :
OCCF 785
OCCF 786 csb_2words:
OCCF 787   string      <!6UW/!UW>
OCDF 788
OCDF 789 csb_2bytes:
OCDF 790   string      <!5UB/!UB>
OCEF 791
OCEF 792 csb_col_1:
OCEF 793   column_list
OCEF 794     csb$, 14, 8, 4, < -
OCEF 795       <<Quorum/Votes>,csbquor_votes,0>,-
OCEF 796       <<Quor. Disk Vote>,w_qdvotes,uw,15,7>,-
OCEF 797       <<CSID>,l_csid,xl>,-
OCEF 798       <<Eco/Version>,eco_vers,0>,-
OCEF 799       <<Reconn. time>,l_timeout,xl>,-
OCEF 800       <<Ref. count>,b_ref_cnt,ub>,-
OCEF 801       <<Ref. time>,date_routine,csb$q_reftime,11,11>,-
OCEF 802       <<>,time_routine,csb$q_reftime,11,11>,-
OCEF 803     >
OD7F 804
OD7F 805 csb_col_2:
OD7F 806   column_list
OD7F 807     csb$, 16, 8, 4, < -
OD7F 808       <<Next seq. number>,w_sendseqnm,xw>,-
OD7F 809       <<Last seq num rcvd>,w_rcvdseqnm,xw,17,7>,-
OD7F 810       <<Last ack. seq num>,w_ackrseqnm,xw,17,7>,-
OD7F 811       <<Unacked messages>,b_unackedmsgs,ub>,-
OD7F 812       <<Ack limit>,b_reacklim,ub,18,6>,-
OD7F 813       <<Incarnation>,date_routine,csb$q_swincarn,13,11>,-
OD7F 814       <<>,time_routine,csb$q_swincarn,13,11>,-
OD7F 815       <<Lock mgr dir wgt>,w_lckdirwt,uw>,-
OD7F 816     >
OE0F 817
OE0F 818 csb_col_3:
OE0F 819   column_list
OE0F 820     csb$, 16, 8, 0, < -
OE0F 821       <<Send queue>,l_sentqfl,xl>,-
OE0F 822       <<Resend queue>,l_resendqfl,xl>,-
OE0F 823       <<Block xfer Q.>,l_partnerqfl,q2>,-
OE0F 824       <<CDT address>,l_cdt,xl>,-
OE0F 825       <<PDT address>,l_pdt,xl>,-
OE0F 826       <<TQE address>,l_tqe,xl>,-
OE0F 827       <<SB address>,l_sb,xl>,-
OE0F 828       <<Current CDRP>,l_currcdrp,xl>,-
OE0F 829     >
OE9F 830 :
OE9F 831 : The following are all PRINT_COLUMNS action routines for the show
OE9F 832 : cluster block displays.
OE9F 833 :
OE9F 834 : Action Routine Inputs:
OE9F 835 :
OE9F 836 :     R2     value from the COLUMN_LIST entry
OE9F 837 :     R5     size of value section for this item
```



```
OE9F 838 : R7 address of a descriptor for a scratch string in
OE9F 839 : which the FAO converted value is to be returned
OE9F 840 : R11 base address of the local CLUB copy
OE9F 841 :
OE9F 842 : Action Routine Outputs:
OE9F 843 :
OE9F 844 : R0 status
OE9F 845 : lbs ==> use this entry
OE9F 846 : lbc ==> skip this entry
OE9F 847 : R1-R5 scratch
OE9F 848 : all other registers must be preserved
OE9F 849 :
OE9F 850 :
OE9F 851 :*****
OE9F 852 :csbquor_votes:
52 52 AB 3C OE9F 853 movzwl csb$w_quorum(r11),r2 ; display quorum value with
53 50 AB 3C OEA3 854 movzwl csb$w_votes(r11),r3 ; the value for votes
OEA7 855 $fao_s -
OEA7 856 ctrstr = csb_2words,- ; two values as requested
OEA7 857 outbuf=(r7),-
OEA7 858 outlen=(r7),-
OEA7 859 p1=r2,-
OEA7 860 p2=r3
05 OEBA 861 rsb
OE8B 862 :*****
52 40 AB 9A OE8B 863 eco_vers:
53 41 AB 9A OE8B 864 movzbl csb$b_ecolvl(r11),r2 ; display eco level with
OEBF 865 movzbl csb$b_vernum(r11),r3 ; the version number
OEC3 866 $fao_s -
OEC3 867 ctrstr = csb_2bytes,- ; two values as requested
OEC3 868 outbuf=(r7),-
OEC3 869 outlen=(r7),-
OEC3 870 p1=r2,-
OEC3 871 p2=r3
05 OED6 872 rsb
OED7 873
```



```
OED7 875 .sbttl show_scs --- display system communications(SCS) data structures
OED7 876 ---
OED7 877
OED7 878 show_scs
OED7 879
OED7 880 This is the main routine whose purpose is to provide information
OED7 881 on vaxclusters which are related to system communications (SCS).
OED7 882 Several structures are displayed. The order
OED7 883 is as follows:
OED7 884 summary page
OED7 885 each system block and all of its path blocks
OED7 886
OED7 887 Inputs:
OED7 888
OED7 889 AP = pointer to TPARSE block
OED7 890
OED7 891 Outputs:
OED7 892
OED7 893 SCS data structures ( as mentioned above) are shown
OED7 894 All registers are preserved.
OED7 895
OED7 896 ---
OED7 897 .enable lsb
OED7 898 show_scs::
OFFC OED7 899 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
OED9 900
OED9 901 subhd <VAXcluster data structures> ; set heading
OEE6 902 skip page
00000F06'EF 00 FB OEE6 903 calls #0,scs_summary ; summary page
OEF4 904
OEF4 905 skip page
00001091'EF 00 FB OEF4 906 calls #0,display_sb_pbs ; system and path blocks
OF02 907
50 01 D0 OF02 908 movl #1,r0 ; return success
04 OF03 909 ret
OF06 910 .dsabl lsb
```



```
scs_summary --- display system communica
```

OF06 912 .sbtll scs_summary --- display system communications(SCS) summary
OF06 913 :---
OF06 914 :
OF06 915 show_scs
OF06 916 :
OF06 917 This is a coroutine whose purpose is display a summary page.
OF06 918 The summary page is divided into 2 parts. The first half
OF06 919 displays a list of the local processes that are known to SCS.
OF06 920 The second half displays a brief description of the systems
OF06 921 in the cluster and the number of paths each has.
OF06 922 :
OF06 923 Inputs:
OF06 924 :
OF06 925 none
OF06 926 :
OF06 927 Outputs:
OF06 928 :
OF06 929 SCS data structures (as mentioned above) are shown
OF06 930 All registers are preserved.
OF06 931 :
OF06 932 :---
OF06 933 .enabl lsb
OF06 934 scs_summary:
OF06 935 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
OF08 936 :
OF08 937 skip 1
OF11 938 print 0,<!_ --- SCS Listening Process Directory --->
OF1E 939 skip 1
OF27 940 print 0,<Entry Address Connection ID Process Name Informati
OF34 941 print 0,<-----
OF41 942 skip 1
OF4A 943 :
OF4A 944 getmem @scs\$gq_direct,r6 ; get address of 1st entry
OF5A 945 retiferr ; check for error
54 00000609'EF 9E OF5E 946 movab directory,r4 ; local storage for entry
OF65 947 getmem (r6),(r4),#sdir\$c_length ; read into local storage
OF72 948 retiferr ; check for error
OF76 949 5\$:
1C A4 DF OF76 950 pushal sdir\$b_procinf(r4) ; process information
1C A4 95 OF79 951 tstb sdir\$b_procinf(r4) ; check for ascii info
04 13 OF7C 952 beql 7\$; equal, don't display
10 DD OF7E 953 pushl #16
02 11 OF80 954 brb 8\$; branch around
00 DD OF82 955 7\$: pushl #0 ; don't display info
0C A4 DF OF84 956 8\$: pushal sdir\$b_procnam(r4) ; process name
10 DD OF87 957 pushl #16
2C A4 DD OF89 958 pushl sdir\$l_conid(r4) ; connection id
56 DD OF8C 959 pushl r6 ; address of the dir entry
00000000'EF 64 D1 OF8E 960 print 4,< !XL !XL !AD !AD>
13 13 OF9B 961 cmpl sdir\$l_flink(r4),scs\$gq_direct ; any more entries
56 64 D0 OFA2 962 beql 10\$; equal, no
BF 50 E8 OFA4 963 movl sdir\$l_flink(r4),r6 ; get next entry address
OFA7 964 getmem (r6),(r4),#sdir\$c_length ; read into local storage
OFB4 965 blbs r0,5\$; branch if read o.k.
OFB7 966 :
OFB7 967 ; This is the second half of the summary page, a brief description of the system
OFB7 968 ; blocks and the number of paths each system has.


```
0FB7 969
0FB7 970 10s:
0FB7 971 skip page
0FBE 972 skip 1
0FC7 973 print 0,< !_!_ --- SCS Systems Summary --->
0FD4 974 skip 1
0FDD 975 print 0,< SB Address Node Type System ID Paths>
0FEA 976 print 0,< ----->
0FF7 977 skip 1
1000 978
1000 979 getmem @scs$gq_config,r7 ; system block address
1010 980 retiferr
1014 981 movab sblock,r8 ; local storage for sb
101B 982 15$:
101B 983 getmem (r7),(r8),#sb$sc_length ; read into local storage
102C 984 retiferr
1030 985
39 10 1030 986 bsb count_paths ; determine number of pb
54 DD 1032 987 pushl r4 ; move count onto stack
18 A8 DD 1034 988 pushl sb$b_systemid(r8) ; system id
7E 1C A8 3C 1037 989 movzwl sb$b_systemid+4(r8),-(sp) ; high order 2 bytes
24 A8 DF 103B 990 pushal sb$t_swtype(r8) ; type of node
24 A8 95 103E 991 tstb sb$t_swtype(r8) ; check for missing type
24 13 1041 992 beql 25$ ; equal, missing type
04 DD 1043 993 pushl #4 ;
44 A8 9F 1045 994 16$: pushab sb$t_nodename(r8) ; node name
57 DD 1048 995 pushl r7 ; address of sb
104A 996 print 6,< !XL !6<!AC!> !4<!AD!> !XL!XW !UL>
1057 997
57 68 D0 1057 998 movl sb$l_flink(r8),r7 ; move to next sb
00000000'EF 57 D1 105A 999 cmpl r7,scs$gq_config ; end of list of sb's
B8 12 1061 1000 bneq 15$ ; branch if no
1063 1001
1063 1002 ; We are done so let's get out of here.
1063 1003
1063 1004 20$:
50 01 D0 1063 1005 movl #1,r0 ; return success
04 1066 1006 ret
00 DD 1067 1007
DA 11 1067 1008 25$: pushl #0 ; put zero length on stack for type
1069 1009 brb 16$ ; continue
106B 1010 .dsabl lsb
106B 1011
106B 1012 Count_paths:
55 57 54 D4 106B 1013 clrl r4 ; counter for number of paths
55 57 0C C1 106D 1014 addl3 #sb$l_pbfl,r7,r5 ; start of list of pb's
55 0C A8 D1 1071 1015 cmpl sb$l_pbfl(r8),r5 ; any path blocks?
19 13 1075 1016 beql 35$ ; equal, zero pb's
56 0C A8 D0 1077 1017 movl sb$l_pbfl(r8),r6 ; get next path block
54 96 107B 1018 25$: incb r4 ; increment count
107D 1019 assume pb$l_flink eq 0
107D 1020 getmem (r6) ; read in link to next pb
55 51 D1 1086 1021 cmpl r1,r5 ; end of list? (assume statement for r1)
05 13 1089 1023 beql 35$ ; equal, yes, so return to caller
56 51 D0 108B 1024 movl r1,r6 ; follow the link (assume statement for r1)
EB 11 108E 1025 brb 25$ ; still in loop of pb's
```


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SHOW CLUSTER INFORMATION

B 1

scs_summary --- display system communica

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05 1090 1026
1090 1027 35\$: rsb

; return to main line code


```
1091 1029 .sbtll display_sb_pbs --- display all system and path blocks
1091 1030 ---
1091 1031
1091 1032 display_sb_pbs
1091 1033
1091 1034 This is a coroutine whose purpose is display each system
1091 1035 block and its associated path blocks.
1091 1036
1091 1037 Inputs:
1091 1038
1091 1039 none
1091 1040
1091 1041 Outputs:
1091 1042
1091 1043 SCS data structures ( as mentioned above) are shown
1091 1044 All registers are preserved.
1091 1045
1091 1046 ---
1091 1047 display_sb_pbs:
OFFC 1091 1048 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
1093 1049
1093 1050 getmem @scs$gq_config,r3 ; system block address
10A3 1051 retiferr ; return if error
10A7 1052 10$:
00000000'EF 53 DD 10A7 1053 pushl r3 ; pass sb address
01 01 FB 10A9 1054 calls #1,show_system_block ; easy way out!
10B0 1055 assume sb$l_flink eq 0
10B0 1056 getmem (r3),r3 ; get next address
00000000'EF 53 D1 10BC 1057 cmpl r3,scs$gq_config ; are we at the end?
E2 12 10C3 1058 bneq 10$ ; not equal, still more
50 01 D0 10C5 1059
04 10C5 1060 movl #1,r0 ; return success
10C8 1061 ret
```



```
10C9 1063 .sbtll show_connections --- display all connection descriptor tables (CDT)
10C9 1064 ---
10C9 1065
10C9 1066 show_connections
10C9 1067
10C9 1068 This is the main routine whose purpose is to display the contents
10C9 1069 of each connection descriptor table (CDT). A CDT is used to store
10C9 1070 information about a virtual circuit between two processes. The
10C9 1071 first page is a brief summary of each cdt.
10C9 1072
10C9 1073 Inputs:
10C9 1074
10C9 1075 AP = pointer to TPARSE block
10C9 1076
10C9 1077 Outputs:
10C9 1078
10C9 1079 SCS data structures (as mentioned above) are shown
10C9 1080 All registers are preserved.
10C9 1081
10C9 1082 ---
10C9 1083 .enabl lsb
00 10C9 1084 null_string:
10C9 1085 .byte 0
10CA 1086 .ascii //
10CA 1087
0FFC 10CA 1088 show_connections::
10CC 1089 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
10CC 1090
10CC 1091 Header information
10CC 1092
10CC 1093 subhd <VAXcluster data structures> ; set heading
10D9 1094 skip page
10E0 1095 skip 1
10E9 1096 print 0,<!_!_ --- CDT Summary Page --->
10F6 1097 skip 1
10FF 1098 print 0,<CDT Address Local Process Connection ID State Rem
110C 1099 print 0,<-----
1119 1100 skip 1
1122 1101
1122 1102 Now set up the data structures. Read the cdl (specifically the location
1122 1103 containing the first free cdt and the list of cdt's). Then read into local
1122 1104 storage the first cdt to display. Check to see if this cdt is on the free
1122 1105 list, if it is then it will not be displayed. Also if the state of the cdt
1122 1106 is closed, it will not be displayed. Otherwise it will be displayed.
1122 1107
1122 1108 getmem @scs$gl_cdl,r6 ; address of cdl
1132 1109 clrl cdl_size ; initialize field
1138 1110 getmem cdl$w_size(r6),cdl_size,#2 ; size of cdl to read into virtual memory
114A 1111 retiferr ; return on error
114E 1112 pushab cdl ; will contain virtual address for cdl
1154 1113 pushab cdl_size ; size of cdl
115A 1114 calls #2,@lib$get_vm ; get memory for cdl
1161 1115 retiferr ; return on error
1165 1116 getmem -16(r6),@cdl,cdl_size ; read cdl into storage
117B 1117 retiferr ; return on error
56 00000000'EF 00000004'EF C1 117F 1118 addl3 cdl_size,cdl,r6 ; r6 => end address of cdl
55 00000000'EF 10 C1 118B 1119 addl3 #16,cdl,r5 ; base of cdl
```



```
5A  FD A5  D0 1193 1120      movl  cdl$w_maxconidx(r5),r10 ; max number of cdt's in table
      3B  19 1197 1121      blss   20$ ; no cdt's in table
57  55  D0 1199 1122      movl  r5,r7 ; save address of cdl
      5B  D4 119C 1123
56  57  D1 119E 1124      clrl   r11 ; counter of the number of free cdt's
      31  13 11A1 1125 5$:  cmpl   r7,r6 ; safety check for end of list
      00B2 30 11A3 1126      beql   20$ ; yes, exit loop
      05 50  E8 11A6 1127      bsbw   free_cdt_list ; check to see if on free cdt list
      F2 5A  F4 11A9 1128      blbs   r0,10$ ; set, not on free list so display
      26  11 11AC 1129      sobgeq  r10,5$ ; on free list so don't display
59  00000008'EF 9E 11AE 1130 10$:  brb    20$ ; hit end of cdt's
      SA  DD 11B5 1131      movab   cdt,r9 ; local storage for cdt
      00001281'EF 16 11C6 1132      getmem  @(r7)+,(r9),#cdt$c_length ; read into local storage
      SA  8E  D0 11C8 1133      pushl   r10 ; save r10
      CA 5A  F4 11CE 1134      jsb     display_sumline ; display one line of the summary page
      8E  D0 11CE 1135      movl   (sp)+,r10 ; restore r10
      CA 5A  F4 11D1 1136      sobgeq  r10,5$ ; get next cdt
      11D4 1137
      11D4 1138      : At this stage the summary page is almost complete. The last thing to display
      11D4 1139      : is the number of free cdt's. R11 contains this number.
      11D4 1140
      11D4 1141 20$:  skip    1
      5B  DD 11DD 1142      pushl   r11
      11DF 1143      print   1,<Number of free CDT's: !UL>
      11EC 1144
      11EC 1145      : The summary page is done. Now we will again loop through all the
      11EC 1146      : cdt's in use and call upon a routine to display the full contents
      11EC 1147      : of each and every one of them.
      11EC 1148
      54  F4 A5  D0 11EC 1149      movl   cdl$l_freecdt(r5),r4 ; first free cdt
      5A  F0 A5  D0 11F0 1150      movl   cdl$w_maxconidx(r5),r10 ; max number of cdt's in table
      56  55  D1 11F4 1151 30$:  cmpl   r5,r6 ; test for end of list
      48  13 11F7 1152      beql   40$ ; equal, end of list
      54  65  D1 11F9 1153      cmpl   (r5),r4 ; beginning of free cdt's
      2D  13 11FC 1154      beql   35$ ; equal, update r6 to next free cdt
      11FE 1155      skip    page ; new page for each cdt
      1205 1156
      1205 1157      : First check the state to see if this cdt is marked as closed. If it is
      1205 1158      : don't bother to display.
      1205 1159
      57  65  28  C1 1205 1160      addl3   #cdt$w_state,(r5),r7 ; point to cdt state
      1209 1161      getmem  (r7),r7 ; read in state
      1215 1162      retiferr ; return on error
      00  57  B1 1219 1163      cmpw   r7,#cdt$c_closed ; closed cdt?
      1E  13 121C 1164      beql   38$ ; equal, disregard closed cdt
      121E 1165
      000013A9'EF 7E 85  D0 121E 1166      movl   (r5)+,-(sp) ; address of cdt
      01  FB 1221 1167      calls   #1,display_cdt ; display
      C9 5A  F4 1228 1168      sobgeq  r10,30$ ; get next one
      BA 5A  F4 122B 1169 35$:  getmem  @(r5)+,r4 ; get next free cdt in r6
      05  11 1237 1170      sobgeq  r10,30$ ; loop for next cdt
      123C 1171      brb     40$ ; end of list
      123C 1172
      BJ 5A  D5 123C 1173 38$:  tstl    (r5)+ ; increment r5
      123E 1174      sobgeq  r10,30$ ; loop for next valid cdt
      1241 1175
      1241 1176 40$:
```



```
00000000'EF 9F 1241 1177      pushab cdl      : address of virtual memory to dealloc.
00000004'EF 9F 1247 1178      pushab cdl_size
00000000'GF 02 FB 124D 1179      calls #2, @lib$free_vm      : deallocate virtual memory
50 01 D0 1254 1180      movl #1, r0      : success
04 1257 1181      ret      : finished!!!
      1258 1182      .dsabl lsb
      1258 1183
      1258 1184
      1258 1185 free_cdt_list:
54 50 01 D0 1258 1186      movl #1, r0      : assume not on the cdt free list
54 F4 A5 D0 125B 1187      movl cd($l, freecdt(r5), r4      : head of list
54 67 D1 125F 1188 5$:      cmpl (r7), r4      : on the free list
      16 13 1262 1189      beql 10$      : equal, on free list
      1264 1190      getmem (r4), r4      : chain down the list
      1270 1191      retiferr      : return on error
      54 D5 1274 1192      tstl r4      : end of list
      08 13 1276 1193      beql 15$      : yes end of list and no match
      E5 11 1278 1194      brb 5$      : loop and compare
      87 D5 127A 1195 10$:      tstl (r7)+      : point to next cdt in list
      5B D6 127C 1196      incl r11      : increment the counter of free cdt's
      50 D4 127E 1197      clrl r0      : r0 clr indicates free list
      05 1280 1198 15$:      rsb      : return to caller
      1281 1199
```



```
1281 1201 .sbtll      display_sumline --- display a line of the cdt summary page
1281 1202 ---
1281 1203
1281 1204      display_sumline
1281 1205
1281 1206      This is the subroutine whose purpose is to display a line of the
1281 1207      summary page for the given cdt.
1281 1208
1281 1209      Inputs:
1281 1210
1281 1211          R9 = address of cdt in local storage
1281 1212
1281 1213      Outputs:
1281 1214
1281 1215          A line of the cdt summary page is displayed.
1281 1216
1281 1217 ---
1281 1218      .enabl lsb
1281 1219 display_sumline:
1281 1220      cmpw    cdt$w_state(r9),#cdt$c_closed ; if closed, ignore this cdt
1281 1221      bneq    1$ ; if not equal, cdt is of interest
1281 1222      brw     40$ ; neq, not closed so continue to process
1281 1223
1281 1224      Now obtain the remote node name. This requires going through a few
1281 1225      channels. The CDT contains the path block address. The path block
1281 1226      will lead us to the system block which yields the remote node name.
1281 1227      Follow me. However if the cdt is a listen cdt, the remote node name
1281 1228      will not be present. So test first for this condition.
1281 1229
1281 1230 1$:      cmpw    cdt$w_state(r9),#cdt$c_listen ; listen cdt?
1281 1231      bneq    5$ ; no equal, not a listen cdt
1281 1232      pushab   null_string ; listen cdt - no remote node name
1281 1233      brb     10$
1281 1234
1281 1235 5$:      pushl    r9 ; address of cdt in local storage
1281 1236      calls    #1,remote_node ; find remote node name
1281 1237      pushl    r10 ; address of counted ascii string
1281 1238
1281 1239      Cdt's are not the easiest data structure to display. The key to
1281 1240      displaying them correctly is the state and blkstate fields. The
1281 1241      strategy is to translate the blkstate field first. If this succeeds,
1281 1242      then displaying the cdt follows the normal path. If this translation
1281 1243      fails, then the state field is translated. The blkst_flag will be
1281 1244      clear if the translation of it succeeded. Setting of the flag indicates
1281 1245      failure.
1281 1246
1281 1247 10$:     jsb     state_translate ; translate state value
1281 1248      pushl    r0 ; address of counted ascii string
1281 1249      pushl    cdt$l_lconid(r9) ; connection id
1281 1250
1281 1251      Now to display the local process name. This also is not as straight forward
1281 1252      as it seems. If the cdt is NOT a listen CDT, then the process name in the
1281 1253      cdt is valid. However if the cdt is a listen cdt, the local process name
1281 1254      field will most likely be zero. (Bummer!) There is hope however for re-
1281 1255      triiving the name. The cdt will have a valid connection id. Therefore,
1281 1256      if search the scs directory looking for a match on connection id, the
1281 1257      entry which matches based on the id will contain the local process name.
```

00 28 A9 B1 1281 1220
03 12 1285 1221
003F 31 1287 1222

01 28 A9 B1 128A 1229
06 12 128E 1231
FE35 CF 9F 1290 1232
0B 11 1294 1233

59 DD 1296 1234
0000136D'EF 01 FB 1298 1236
5A DD 129F 1237

16 12A1 1238
50 DD 12A1 1239
18 A9 DD 12A1 1240


```

000012EB'EF  59 DD 12AC 1258 ;
              01 FB 12AE 1259 ;
              52 DD 12B5 1260 ;
              53 DD 12B7 1261 ;
FC A7        DD 12B9 1262 ;
              DD 12B9 1263 ;
              05 12BC 1264 ;
              12C9 1265 40$: ;
              12CA 1266 ;

              pushl r9          ; address of cdt in local storage
              calls #1,find_procname ; find the local process name
              pushl r2          ; address of process name
              pushl r3          ; maximum length of name
              pushl -4(r7)       ; address of cdt
              print 6,< !XL      !AD !XL ; !9<!AC!> !AC>
              rsb               ; return to main routine
              .dsabl lsb

```



```
12CA 1268 .sbtll state_translate --- translate cdt state values to names
12CA 1269 ---
12CA 1270
12CA 1271 state_translate
12CA 1272
12CA 1273 This is the subroutine whose purpose is to translate the state fields
12CA 1274 in the given cdt to their corresponding ascii names for display.
12CA 1275
12CA 1276 Inputs:
12CA 1277
12CA 1278 R9 = address of cdt in local storage
12CA 1279
12CA 1280 Outputs:
12CA 1281
12CA 1282 State fields in the cdt are translated to meaningful
12CA 1283 ascii names.
12CA 1284
12CA 1285 ---
12CA 1286 state_translate:
12CA 1287
12CA 1288 Translate the SCS blocked send state location to their equivalent
12CA 1289 ascii names.
12CA 1290
12CA 1291 movzwl cdt$w_blkstate(r9),r2 ; scs send blocked state
12CE 1292 movab cdt_blkstate,r3 ; definition table
12D3 1293 jsb g^ttranslate_address ; translate constants to names
12D9 1294 bneq 10$ ; not equal, match found
12DB 1295
12DB 1296 The translation has failed. Translate the state value and set the flag
12DB 1297 to indicate that the blkstate translation has failed.
12DB 1298
12DB 1299 movzwl cdt$w_state(r9),r2 ; state value
12DF 1300 movab cdt_sstate,r3 ; corresponding definition table
12E4 1301 jsb g^ttranslate_address ; translate
12EA 1302 10$:
12EA 1303 rsb
```

52 2A A9 3C 12CA 1291
53 EFF6 CF 9E 12CE 1292
00000000'GF 16 12D3 1293
OF 12 12D9 1294
12DB 1295
12DB 1296
12DB 1297
12DB 1298
52 28 A9 3C 12DB 1299
53 EF75 CF 9E 12DF 1300
00000000'GF 16 12E4 1301
12EA 1302
05 12EA 1303


```
12EB 1305 .sbtll find_procname --- Find the local process name.
12EB 1306 ---
12EB 1307
12EB 1308 find_procname
12EB 1309
12EB 1310 This is the coroutine whose purpose is to find the local process
12EB 1311 name. If the cdt is a listen cdt, then the local process name in
12EB 1312 the cdt will not be valid. We will have to use the scs directory
12EB 1313 to determine the name. The connection id of the cdt is used to find
12EB 1314 the scs directory entry with the local process name for this cdt.
12EB 1315 If the state of the cdt is other than listen, then the field in
12EB 1316 the cdt should be valid.
12EB 1317
12EB 1318 Inputs:
12EB 1319
12EB 1320 4(AP) = address of cdt in local storage
12EB 1321
12EB 1322 Outputs:
12EB 1323
12EB 1324 R2 = address of the local process name.
12EB 1325 R3 = length of the name.
12EB 1326 All other registers are preserved.
12EB 1327
12EB 1328 ---
12EB 1329 find_procname::
12EB 1330 .word 4(AP),R5
12ED 1331
12ED 1332 movl 4(AP),R5 ; get the address of the cdt
12F1 1333 cmpw cdt$w_state(R5),#cdt$c_listen ; is this a listen cdt
12F5 1334 beql 15$ ; equal, yes
12F7 1335 tstl cdt$l_lprocnam(R5) ; test for zero address
12FA 1336 beql 10$ ; no local process name
12FC 1337 movab procname,R2 ; address of local process
1303 1338 getmem @cdt$l_lprocnam(R5),(R2),#16 ; read into local storage
1311 1339 movl #16,R3
1314 1340 brw 50$
1317 1341 10$: movab null_string,R2 ; no local process name
131C 1342 movl #0,R3 ; zero length
131F 1343 brw 50$
1322 1344
1322 1345 ; Search the scs directory for the entry with the same connection id.
1322 1346
1322 1347 15$: movab directory,R4 ; local storage for directory entry
1329 1348 getmem @scs$gq_direct,(R4),#sdir$c_length
133A 1349 retiferr ; return if error
133E 1350 20$: cmpl cdt$l_lconid(R5),sdir$l_conid(R4)
1343 1351 beql 30$ ; match
1345 1352 movl sdir$l_flink(R4),R3 ; next entry
1348 1353 getmem (R3),(R4),#sdir$c_length ; read into local storage
1355 1354 retiferr ; return on error
1359 1355 brb 20$
135B 1356
135B 1357 30$: tstb sdir$b_procnam(R4) ; check if name exists
135E 1358 bneq 40$ ; not equal, exists
1360 1359 movl #0,R3 ; zero length
1363 1360 brb 45$ ; branch around
1365 1361 40$: movl #16,R3 ; length
```


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52 0C A4 9E 1368 1362 45\$: movab sdir\$b_procnam(r4),r2 ; address of local process name
04 136C 1363 50\$: ret


```
136D 1365 .sbtll remote_node --- find the remote node name
136D 1366 ---
136D 1367
136D 1368 remote_node
136D 1369
136D 1370 This routine is to determine the name of the remote node
136D 1371 given the contents of a cdt. The cdt will give us the path
136D 1372 block address which in turn will yield the system block
136D 1373 address. The system block contains the remote node name
136D 1374 that is desired.
136D 1375
136D 1376 Inputs:
136D 1377
136D 1378 4(ap) = address of cdt in local storage
136D 1379
136D 1380 Outputs:
136D 1381
136D 1382 R10 = address of counted ascii string of remote node name.
136D 1383 All other registers are preserved.
136D 1384
136D 1385 ---
136D 1386 remote_node:
136D 1387 .word *m(r2,r3,r4,r5,r8,r9)
136F 1388 movl 4(ap),r9 ; address of cdt in local storage
1373 1389 movl cdt$l_pb(r9),r8 ; path block address
1377 1390 addl2 #pb$l_sblink,r8 ; point to system block address
137A 1391 getmem (r8),r8 ; yields system block address
1386 1392 retiferr ; return if error
138A 1393 movab node,r10 ; local storage for node name
1391 1394 addl2 #sb$t_nodename,r8 ; point at node name
1398 1395 getmem (r8),(r10),#sb$s_nodename ; read it into local storage
13A5 1396 movl #1,r0 ; success
13A8 1397 ret ; return with address of node name in r10
13A9 1398
```

59	04	AC	033C	D0
58	1C	A9		D0
	58	30		C0
5A	000006A5	'EF	9E	
58	00000044	8F	C0	
	50	01	D0	
			04	


```
13A9 1400 .sbttl      display_cdt --- display a connection descriptor table
13A9 1401
13A9 1402
13A9 1403      display_cdt
13A9 1404
13A9 1405      This is a coroutine whose purpose is display each connection
13A9 1406      descriptor table (CDT). A CDT is used to store information
13A9 1407      about a virtual circuit between two processes.
13A9 1408
13A9 1409      Inputs:
13A9 1410
13A9 1411      4(ap) = actual address of cdt
13A9 1412
13A9 1413      Outputs:
13A9 1414
13A9 1415      CDT is displayed.
13A9 1416      All registers are preserved.
13A9 1417
13A9 1418
13A9 1419      .enabl  lsb
13A9 1420 display_cdt::
13A9 1421      .word  *m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
13AB 1422
59 00000008'EF 9E 13AB 1423      movab  cdt,r9                ; local storage for cdt
13B2 1424      getmem  @4(ap),(r9),#cdt$c_length    ; read into local storage
13C4 1425      retiferr
13C8 1426      skip  1
13D1 1427      pushl  4(ap)                ; actual address of cdt
13D4 1428      print  0,<!_ --- Connection Descriptor Table (CDT) !XL --->
13E1 1429      skip  1
13EA 1430
13EA 1431      Determine local process name
13EA 1432
13EA 1433      cmpw  cdt$w_state(r9),#cdt$c_closed    ; if closed, no local process name
13EE 1434      bneq  1$                          ; not equal, continue to look
000006B5'EF 9F 13F0 1435      pushab  procname                ; null process name
13F6 1436      pushl  #0                      ; zero length
13F8 1437      brb  3$                          ; no local process name available
54 A9 D5 13FA 1438 1$:      tstl  cdt$l_lprocnam(r9)    ; check to see if valid address
13FD 1439      bneq  2$                          ; yes there is a process name
011E 31 13FF 1440      brw  40$                     ; go and search for it
1402 1441
52 000006B5'EF 9E 1402 1442 2$:      movab  procname,r2                ; put into local storage
1409 1443      getmem  @cdt$l_lprocnam(r9),(r2),#16    ; local process name
52 DD 1417 1444      pushl  r2                      ; push address of process name
10 DD 1419 1445      pushl  #16                     ; length of name
141B 1446
141B 1447      Translate state value to ascii string
141B 1448
141B 1449 3$:      movzwl  cdt$w_state(r9),r2          ; state value
53 EE35 CF 9E 141F 1450      movab  cdt_state,r3          ; corresponding definition table
00000000'GF 16 1424 1451      jsb  g^ttranslate_address    ; translate
142A 1452      bneq  4$                          ; match found
00EA 31 142C 1453      brw  35$                     ; no match
50 DD 142F 1454 4$:      pushl  r0                      ; translated to names
7E 28 A9 3C 1431 1455 5$:      movzwl  cdt$w_state(r9),-(sp)    ; state value
1435 1456      print  3,<State: !XW !AC                Local Process: !AD>
```



```
1442 1457 ; display
1442 1458 :
1442 1459 : Determine remote process name if it exists.
1442 1460 :
00 28 A9 B1 1442 1461 cmpw cdt$w_state(r9),#cdt$sc_closed ; check for closed cdt
000006B5'EF 12 1446 1462 bneq 10$ ; not equal, continue to look for
00 00 DD 1448 1463 pushab procname ; null process name
27 11 144E 1464 pushl #0 ; zero length
50 A9 D5 1450 1465 brb 15$ ; no remote node and process available
22 13 1452 1466 10$: tstl cdt$l_rprocnam(r9) ; check for non-zero address
52 000006B5'EF 9E 1455 1467 beql 15$ ; equal, remote process name not available
145E 1468 movab procname,r2 ; local storage for remote process name
52 DD 146C 1470 getmem @cdt$l_rprocnam(r9),(r2),#16 ; read into local storage
10 DD 146E 1471 pushl r2 ; address of remote process name
1470 1472 pushl #16 ; length of name
1470 1473 : Obtain the remote node name.
1470 1474 :
FEF6 CF 59 DD 1470 1475 pushl r9 ; address of cdt in local storage
01 FB 1472 1476 calls #1,remote_node ; find remote node
5A DD 1477 1477 pushl r10 ; counted ascii string
1479 1478 :
1479 1479 : Translate scs blocked send state to ascii string
1479 1480 :
52 2A A9 3C 1479 1481 15$: movzwl cdt$w_blkstate(r9),r2 ; scs send blocked state
53 EE47 CF 9E 147D 1482 movab cdt_blkstate,r3 ; definition table
00000000'GF 16 1482 1483 jsb g^translate_address ; translate constants to names
03 12 1488 1484 bneq 19$ ; translate failed if equal
0085 31 148A 1485 brw 30$
50 DD 148D 1486 19$: pushl r0 ; address of counted ascii string
7E 2A A9 3C 148F 1487 20$: movzwl cdt$w_blkstate(r9),-(sp) ; scs send blocked state
1493 1488 :
1493 1489 : Display
1493 1490 :
01 28 A9 B1 1493 1491 cmpw cdt$w_state(r9),#cdt$sc_listen ; check for listen cdt
15 13 1497 1492 beql 22$ ; equal, listen so no remote
00 28 A9 B1 1499 1493 cmpw cdt$w_state(r9),#cdt$sc_closed ; check for closed cdt
0F 13 149D 1494 beql 22$ ; no remote for closed
149F 1495 print 5,<Blocked State: !XW !AC Remote Node::Process: !AC::!A
0D 11 14AC 1496 brb 23$
14AE 1497 22$: print 2,<Blocked State: !XW !AC>
14BB 1498 :
14BB 1499 23$: make_symbol PB, cdt$l_pb(r9)
14D1 1500 make_symbol PDI, cdt$l_pdt(r9)
14E7 1501 skip 1
14F0 1502 :
14F0 1503 print_columns -
14F0 1504 (r9),4(ap),-
14F0 1505 cdt_col_1,cdt_col_2,cdt_col_3 ; display cdt
50 01 D0 150E 1506 25$: movl #1,r0 ; return with success
04 1511 1507 ret ; done
1512 1508 :
FBB3 CF 9F 1512 1509 30$: pushab null_string
FF76 31 1516 1510 brw 20$
1519 1511 :
FBAC CF 9F 1519 1512 35$: pushab null_string ; translation failed
FF11 31 151D 1513 brw 5$ ; return to main line code
```


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			1520	1514					
FDC4	CF	59	DD	1520	1515	40\$:	pushl	r9	: local address of cdt
		01	FB	1522	1516		calls	#1,find_procname	: maybe in the directory entry
		52	DD	1527	1517		pushl	r2	: address of local process name
		55	DD	1529	1518		pushl	r3	: length of name
		FEED	31	152B	1519		brw	3\$: return to main line code
				152E	1520				
				152E	1521		.dsabl	lsb	


```
152E 1523 .sbtcl cdt_byaddr --- display the cdt requested by the user
152E 1524 ---
152E 1525
152E 1526 cdt_byaddr
152E 1527
152E 1528 This is a routine whose purpose is display a connection
152E 1529 descriptor table (CDT) which the user has requested by using
152E 1530 the /ADDR qualifier and a valid address of a cdt. A CDT is
152E 1531 used to store information about a virtual circuit between
152E 1532 two processes.
152E 1533
152E 1534 Inputs:
152E 1535
152E 1536 AP = TPARSE block (TPASL_NUMBER contains the address)
152E 1537
152E 1538 Outputs:
152E 1539
152E 1540 The requested CDT is displayed if a valid address is specified.
152E 1541 Otherwise an informational message is sent to say invalid cdt
152E 1542 address.
152E 1543 All registers are preserved.
152E 1544
152E 1545 ---
152E 1546 .enabl lsb
152E 1547 cdt_byaddr::
152E 1548 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
1530 1549 movl tpa$l_number(ap),r7 ; get address of cdt
1534 1550 jsb verify_cdt ; is this a cdt
153A 1551 blbc r0,10$ ; clear, not a cdt
153D 1552
153D 1553 ; Now that we are through the validation phase the rest is trivial.
153D 1554
153D 1555 skip page
1544 1556 pushl r7 ; pass the actual address
1546 1557 calls #1, display_cdt ; display it
154B 1558 10$:
154B 1559 movl #1,r0
154E 1560 ret
154F 1561
154F 1562 verify_cdt:
154F 1563 tstl r7 ; check for 80000000 address
1551 1564 bgeq 900$ ; not valid
1553 1565 addl3 #cdt$b_type,r7,r8 ; point at the type field
1557 1566 getmem (r8),r8 ; attempt to read
1563 1567 retiferr ; return on error
1567 1568 cmpb r8,#dyn$c_scs ; check for the right type
156B 1569 bneq 900$ ; not equal, error
156D 1570 ashl #-8,r8,r8 ; point at subtype
1572 1571 cmpb r8,#dyn$c_scs_cdt ; check for correct subtype
1575 1572 bneq 900$ ; not equal, invalid address
1577 1573 movl #1,r0 ; valid cdt
157A 1574 rsb
157B 1575
157B 1576 900$: pushl r7 ; invalid cdt address
157D 1577 type 1,<!XL is not the address of a CDT>
15C5 1578 movl #0,r0 ; invalid cdt
15C8 1579 rsb
```

57	1C	AC	OFFC
0000154F	EF	16	
OE	50	E9	
FE5E	CF	57	DD
		01	FB
50		01	DD
			04
		57	D5
		28	18
58	57	0A	C1
60	8F	58	91
		0E	12
58	58	F8	78
	02	58	91
		04	12
	50	01	DD
			05
		57	DD
	50	00	DD
			05

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cdt_byaddr --- display the cdt requested

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15C9 1580
15C9 1581

.dsabl lsb


```
15C9 1583 .sbttl connection descriptor tables & action routines
15C9 1584 :
15C9 1585 PRINT_COLUMNS table for CDT displays
15C9 1586 :
15C9 1587 :
15C9 1588 :
15C9 1589 cdt_col_1:
15C9 1590 column_list -
15C9 1591 cdt$, 16, 8, 4, < -
15C9 1592 <<Local Con. ID>,l_lconid,xl>,-
15C9 1593 <<Remote Con. ID>,l_rconid,xl>,-
15C9 1594 <<Receive Credit>,w_rec,uw>,-
15C9 1595 <<Send Credit>,w_send,uw>,-
15C9 1596 <<Min. Rec. Credit>,w_minrec,uw>,-
15C9 1597 <<Pend Rec. Credit>,w_pendrec,uw>,-
15C9 1598 <<Initial Rec. Credit>,w_initlrec,uw,20,4>,-
15C9 1599 <<Rem. Sta.>,cdt_6bytes,cdt$b_rstation,f2,f2>,-
15C9 1600 <<Rej/Disconn Reason>,w_reason,uw,20,4>,-
15C9 1601 <<Queued for BDT>,w_qbdt_cnt,uw>,-
15C9 1602 <<Queued Send Credit>,w_qcr_cnt,uw,20,4>,-
15C9 1603 >
1689 1604 :
1689 1605 cdt_col_2:
1689 1606 column_list -
1689 1607 cdt$, 16, 8, 4, < -
1689 1608 <<Datagrams sent>,l_dgsent,ul>,-
1689 1609 <<Datagrams rcvd>,l_dgrcvd,ul>,-
1689 1610 <<Datagram discard>,l_dgdiscard,ul>,-
1689 1611 <<Messages Sent>,l_msgsent,ul>,-
1689 1612 <<Messages Rcvd.>,l_msgrcvd,ul>,-
1689 1613 <<Send Data Init.>,l_snddats,ul>,-
1689 1614 <<Req Data Init.>,l_reqdats,ul>,-
1689 1615 <<Bytes Sent>,l_bytsent,ul>,-
1689 1616 <<Bytes rcvd>,l_bytreqd,ul>,-
1689 1617 <<Total bytes map>,l_bytmapd,ul>,-
1689 1618 >
1739 1619 :
1739 1620 cdt_col_3:
1739 1621 column_list -
1739 1622 cdt$, 16, 8, 0, < -
1739 1623 <<Message queue>,l_waitqfl,q2>,-
1739 1624 <<Send Credit Q.>,l_crwaitqfl,q2>,-
1739 1625 <<PB address>,l_pb,xl>,-
1739 1626 <<PDT address>,l_pdt,xl>,-
1739 1627 <<Error Notify>,l_erraddr,xl>,-
1739 1628 <<Receive Buffer>,l_scsmsg,xl>,-
1739 1629 <<Connect Data>,l_condat,xl>,-
1739 1630 <<Aux. Structure>,l_auxstruc,xl>,-
1739 1631 >
17C9 1632 :
17C9 1633 :
17C9 1634 :
17C9 1635 :
17C9 1636 :
17C9 1637 :
17C9 1638 :
17C9 1639 :

The following are all PRINT_COLUMNS action routines for the show
connection descriptor table displays.

Action Routine Inputs:
R2 value from the COLUMN_LIST entry
R5 size of value section for this item
```



```
17C9 1640 : R7 address of a descriptor for a scratch string in
17C9 1641 : which the FA0 converted value is to be returned
17C9 1642 : R11 base address of the local CDT copy
17C9 1643 :
17C9 1644 : Action Routine Outputs:
17C9 1645 :
17C9 1646 : R0 status
17C9 1647 : lbs ==> use this entry
17C9 1648 : lbc ==> skip this entry
17C9 1649 : R1-R5 scratch
17C9 1650 : all other registers must be preserved
17C9 1651 :
17C9 1652 : cdt_fao_6bytes:
17C9 1653 : string <!XW!XL>
17D7 1654 :
17D7 1655 : *****
17D7 1656 : cdt_6bytes:
17D7 1657 : addl3 r2,r11,r3 ; locate storage of interest
17DB 1658 : subl #12,r5 ; get size of filler field
17DE 1659 : sfao_s -
17DE 1660 : ctrstr = cdt_fao_6bytes,-
17DE 1661 : outbuf = (r7),-
17DE 1662 : outlen = (r7),-
17DE 1663 : p1 = r5,-
17DE 1664 : p2 = (r3),-
17DE 1665 : p3 = 4(r3)
05 17F3 1666 : rsb
```



```
17F4 1668 .sbtcl show_rspid --- display RDT entries
17F4 1669 ----
17F4 1670
17F4 1671 show_rspid
17F4 1672
17F4 1673 This is the main routine whose purpose is to display the contents
17F4 1674 of the response descriptor table(RDT). If an address of a connection
17F4 1675 descriptor table is specified, then only those entries with the same
17F4 1676 cdt will be displayed.
17F4 1677
17F4 1678 Inputs:
17F4 1679
17F4 1680 AP = pointer to TPARSE block
17F4 1681 CDT_SPCFY = 1 means /CONNECTION qualifier was present
17F4 1682 0 means the qualifier was absent
17F4 1683
17F4 1684 Outputs:
17F4 1685
17F4 1686 All RDT entries are displayed unless they are on the free list
17F4 1687 or are permanently allocated in which cases they are of no
17F4 1688 interest to us.
17F4 1689 All registers are preserved.
17F4 1690
17F4 1691 ----
17F4 1692 .enabl lsb
17F4 1693
17F4 1694 show_rspid::
OFFC 17F4 1695 .word *m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
17F6 1696
17F6 1697 clr r7 ; initialize cdt address
000006F9'EF D4 17F6 1698 tstl cdt_spcfy ; cdt address specified?
14 13 17F6 1699 beql 5$ ; equal, no address
57 1C AC D0 1800 1701 movl tpa$1_number(ap),r7 ; cdt address
000006F9'EF D4 1804 1702 clr cdt_spcfy ; clear for next round
FD41 CF 16 180A 1703 jsb verify_cdt ; check validity of cdt
03 50 E8 180E 1704 blbs r0,5$ ; valid cdt
010D 31 1811 1705 brw 40$ ; not a cdt
1814 1706
1814 1707 : Header information
1814 1708
1814 1709 5$: subhd <VAXcluster data structures> ; set heading
1821 1710 skip page
1828 1711 skip 1
1831 1712 getmem @scs$gl_rdt,r6 ; address of rdt
1841 1713 retiferr
56 DD 1845 1714 pushl r6
1847 1715 print 1,<!-- Summary of Response Descriptor Table(RDT) !XL --->
1854 1716 skip 1
185D 1717 print 0,<RSPID CDRP Address CDT Address Local Process Name
186A 1718 print 0,<-----
1877 1719 skip 1
1880 1720
1880 1721 : Now set up the data structures. Read the rdt ( specifically the location
1880 1722 containing the first free rd and the list of rds). Then read into local
1880 1723 storage the first rd to display. Check to see if this rd is on the free
1880 1724 list, if it is then it will not be displayed. Also if rd is permanently
```



```
1880 1725 : allocated, it will not be displayed. Otherwise it will be displayed.
1880 1726 :
0000063D'EF D4 1880 1727 : clrl rdt_size : initialize field
1886 1728 : getmem rdt$w_size(r6),rdt_size,#2 : size of rdt to read into virtual memory
1898 1729 : retiferr : return on error
00000639'EF 9F 189C 1730 : pushab rdt : will contain virtual address for rdt
0000063D'EF 9F 18A2 1731 : pushab rdt_size : size of rdt
00000000'GF 02 FB 18A8 1732 : calls #2,g^lib$get_vm : get memory for rdt
18AF 1733 : retiferr : return on error
18B3 1734 : assume rdt$e_length eq 24
18B3 1735 : getmem -24(r6),@rdt,rdt_size : read rdt into storage
18C9 1736 : retiferr : return on error
59 00000639'EF 0000063D'EF C1 18CD 1737 : addl3 rdt_size,rdt,r9 : r9 => end address of rdt
55 00000639'EF 18 C1 18D9 1738 : addl3 #rdt$e_length,rdt,r5 : base of rdt
5A FB A5 D0 18E1 1739 : movl rdt$e_maxrdidx(r5),r10 : max index of rdt
5B F4 A5 D0 18E5 1740 : movl rdt$e_freerd(r5),r8 : address of first free rdt entry
53 55 D0 18E9 1741 : movl r5,r3 : save base of rdt in r3
18EC 1742 :
54 D4 18EC 1743 : clrl r4 : initialize index counter to 0
59 55 D1 18EE 1744 10$: cmpl r5,r9 : check for end of rd list
2E 13 18F1 1745 : beql 40$ : equal, end of list
58 65 D1 18F3 1746 : cmpl (r5),r8 : check to see if rd is free
1E 13 18F6 1747 : beql 20$ : equal, hit a free rd
1C 04 A5 00 E1 18F8 1748 : bbc #rd$e_busy,4(r5),30$ : not interested in perm. allocated rd's
57 D5 18FD 1749 : tstl r7 : cdt address specified
71 12 18FF 1750 : bneq 50$ : yes, so check for a match on cdt
54 DD 1901 1751 15$: pushl r4 : index counter
55 DD 1903 1752 : pushl r5 : address of rd entry
00001995'EF 01 FB 1905 1753 : calls #1,display_rd_entry : display one line of the summary page
54 D6 190C 1754 : incl r4 : increment index counter
55 08 C0 190E 1755 : addl2 #8,r5 : advance to the next entry
DA 5A F4 1911 1756 : sobgeq r10,10$ : get next rd
08 11 1914 1757 : brb 40$ : end of list
58 65 D0 1916 1758 20$: movl (r5),r8 : next free rd
54 D6 1919 1759 30$: incl r4 : increment index counter
55 08 C0 191B 1760 : addl2 #8,r5 : advance to the next entry
CD 5A F4 191E 1761 : sobgeq r10,10$ : get next free rd
1921 1762 :
1921 1763 : Now that all the busy rdt entries have been displayed, let's walk through
1921 1764 : the wait queue and display its contents. These entries will not have a
1921 1765 : rspid since that is the reason they are in the wait queue.
1921 1766 :
56 56 FFFFFFFE8 8F C1 1921 1767 40$: addl3 #rdt$e_waitfl,r6,r6 : start of wait queue
55 00000641'EF 9E 1929 1768 : movab wait_cdrp,r5 : address to hold cdrp
65 E8 A3 D0 1930 1769 : movl rdt$e_waitfl(r3),(r5) : first entry in wait queue
65 56 D1 1934 1770 41$: cmpl r6,(r5) : end of queue?
22 13 1937 1771 : beql 45$ : yes, so exit
FFFFFFF 8F DD 1939 1772 : pushl #-1 : not available rspid
55 DD 193F 1773 : pushl r5 : address of cdrp address
00001995'EF 02 FB 1941 1774 : calls #2,display_rd_entry : display
1948 1775 : getmem @r5,(r5),#4 : get next entry
1955 1776 : retiferr : return on error
D9 11 1959 1777 : brb 41$ : loop
1958 1778 45$:
00000639'EF 9F 1958 1779 : pushab rdt :
0000063D'EF 9F 1961 1780 : pushab rdt_size : size to deallocate
00000000'GF 02 FB 1967 1781 : calls #2,g^lib$free_vm : deallocate virtual memory
```


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show_rspid --- display RDT entries

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50	01	D0	196E	1782	movl	#1,r0	: success status
		04	1971	1783	ret		
			1972	1784			
			1972	1785			
58	58	D0	1972	1786	50\$:	movl	(r5),r8
58	24	C1	1975	1787		addl3	#cdrp\$l_cdt,r8,r8
			1979	1788		getmem	(r8),r8
57	58	D1	1985	1789		cmpl	r8,r7
	8F	12	1988	1790		bneq	30\$
	FF74	31	198A	1791		brw	15\$
			198D	1792			

: cdrp address
: point to cdt address
: cdt address
: match?
: not equal, don't display
: do display


```
198D 1794 .sbtcl display_rd_entry --- display an entry in the response descriptor tab
198D 1795 ---
198D 1796
198D 1797 display_rd_entry
198D 1798
198D 1799 This is a coroutine whose purpose is display each entry in the
198D 1800 response descriptor table (RDT). A RDT is used to provide a
198D 1801 match between a rspid and its CDRP.
198D 1802
198D 1803 Inputs:
198D 1804
198D 1805 4(ap) = rd entry in local storage
198D 1806 8(ap) = index portion of rspid
198D 1807
198D 1808 Outputs:
198D 1809
198D 1810 A rd entry is displayed.
198D 1811 All registers are preserved.
198D 1812
198D 1813 ---
198D 1814 .enabl lsb
198D 1815 no_rspid:
198D 1816 .ascic /waiting/
67 6E 69 74 69 61 77 00' 198D 1817 display_rd_entry::
07 198D 1818 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
OFFC 1997 1819
54 04 AC D0 1997 1820 movl 4(ap),r4 ; address of rd in local storage
55 64 D0 1998 1821 movl (r4),r5 ; cdrp address
56 55 24 C1 199E 1822 addl3 #cdrp$l_cdt,r5,r6 ; cdt address
19A2 1823 getmem (r6),r6 ; get pointer to cdt from cdrp
56 D5 19AE 1824 tstl r6 ; test for valid cdt
56 18 19B0 1825 bgeq 10$ ; cdt is not valid
57 00000008'EF 9E 19B2 1826 movab cdt,r7 ; address of local storage for cdt
19B9 1827 getmem (r6),(r7),#cdt$c_length ; read into local storage
19CA 1828 retiferr ; return on error
19CE 1829 pushl r7 ; address of cdt in local storage
F998 CF 01 FB 19D0 1830 calls #1,remote_node ; find the remote node
5A DD 19D5 1831 pushl r10 ; counted ascii string
57 DD 19D7 1832 pushl r7 ; address of cdt in local storage
F90D CF 01 FB 19D9 1833 calls #1,find_procname ; find the local process name
52 DD 19DE 1834 pushl r2 ; address of local process name
53 DD 19E0 1835 pushl r3 ; length of name
56 DD 19E2 1836 pushl r6 ; cdt address
55 DD 19E4 1837 5$: pushl r5 ; cdrp address
08 AC D5 19E6 1838 tstl 8(ap) ; rspid available
27 19 19E9 1839 blss 20$ ; branch if not available
04 A4 00 B0 19EB 1840 movw #0,4(r4) ; zero the state field
57 08 AC 04 A4 C9 19EF 1841 bisl3 4(r4),8(ap),r7 ; yields the rspid
57 DD 19F5 1842 pushl r7 ; rspid
19F7 1843 print 6,<!XL !XL !XL !AD !AC>
50 01 D0 1A04 1844 7$: movl #1,r0
04 1A07 1845 ret
F6BD CF 9F 1A08 1846 10$: pushab null_string ; empty string for node name
00 DD 1A0C 1848 pushl #0 ; length of remote node name
00 DD 1A0E 1849 pushl #0 ; cdt address
```


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D2	11	1A10	1850	brb	5\$			
		1A12	1851					
FF77	CF	9F	1A12	1852	20\$: pushab	no_rspid		
			1A16	1853	print	5,2 !AC	!XL	!XL
DF	11		1A23	1854	brb	7\$!AD>
			1A25	1855				
			1A25	1856	.dsabl	lsb		


```
1A25 1858 .sbttl show_ports --- display all port descriptor tables (PDT)
1A25 1859 ---
1A25 1860
1A25 1861 show_ports
1A25 1862
1A25 1863 This is the main routine whose purpose is to display the contents
1A25 1864 of each port descriptor table (PDT). A PDT is used to store
1A25 1865 scs entry addresses and port independent bookkeeping. The first
1A25 1866 page is a summary.
1A25 1867
1A25 1868 Inputs:
1A25 1869
1A25 1870 AP = pointer to TPARSE block
1A25 1871
1A25 1872 Outputs:
1A25 1873
1A25 1874 SCS data structures ( as mentioned above) are shown
1A25 1875 All registers are preserved.
1A25 1876
1A25 1877 ---
1A25 1878 .enabl lsb
OFFC 1A25 1879 show_ports::
1A25 1880 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
1A27 1881
1A27 1882 Header information
1A27 1883
1A27 1884 subhd <VAXcluster data structures> ; set heading
1A34 1885 skip page
1A3B 1886 skip 1
1A44 1887 print 0,<!_!_ --- PDT Summary Page --->
1A51 1888 skip 1
1A5A 1889 print 0,< PDT Address Type Device Driver Name>
1A67 1890 print 0,< ----->
1A74 1891 skip 1
1A7D 1892
1A7D 1893 Read the contents of the pdt into local storage
1A7D 1894
54 00000525'EF 9E 1A7D 1895 movab pdt,r4 ; local storage for pdt
1A84 1896 getmem @scs$gl_pdt,r5 ; get address of 1st pdt
1A94 1897 retiferr ; return on error
5B 55 D0 1A98 1898 movl r5,r11 ; save the pdt address
1A9B 1899 10$: getmem (r5),(r4),#pdt$sc_length ; read pdt into local storage
1AAC 1900 retiferr ; return on error
1AB0 1901
1AB0 1902
1AB0 1903 Get the driver name from the device data block (ddb).
1AB0 1904
52 00DC C4 D0 1AB0 1905 movl pdt$l_ucb0(r4),r2 ; ucb address
53 52 28 C1 1AB5 1906 addl3 #ucb$l_ddb,r2,r3 ; point to the ddb
1AB9 1907 getmem (r3),r8 ; ddb address
5B 56 24 C1 1AC5 1908 addl3 #ddb$b_drvnam_len,r6,r8 ; driver name length
1AC9 1909 getmem (r8),r9 ; read it in
1AD5 1910 retiferr ; return on error
59 59 9A 1AD9 1911 movzbl r9,r9 ; zero the other fields
57 000006C5'EF 9E 1ADC 1912 movab driver_name,r7 ; local storage for driver name
5B 56 24 C1 1AE3 1913 addl3 #ddb$l_drvname,r6,r8 ; point to driver name
1AE7 1914 getmem 1(r8),(r7),r9 ; read into local storage
```



```
57 DD 1AF5 1915      retiferr      ; return on error
59 DD 1AF9 1916      pushl r7      ; address of driver name
      DD 1AFB 1917      pushl r9      ; length of driver name
      DD 1AFD 1918      :
      DD 1AFD 1919      :
      DD 1AFD 1920      : Put together the device name by pulling the unit number from the ucb and
      DD 1AFD 1921      : the device name from the device data block (DDB).
52 52 00000054 8F C1 1AFD 1922      addl3 #ucb$w_unit,r2,r2      ; point to the unit field
      DD 1B05 1923      getmem (r2),r2      ; unit number
      DD 1B11 1924      movzwl r2,-(sp)      ; put on the stack
58 56 14 C1 1B14 1925      addl3 #ddb$b_name_len,r6,r8      ; point to length field
      DD 1B18 1926      getmem (r8),r7      ; read the field
      DD 1B24 1927      retiferr      ; return on error
      DD 1B28 1928      movzbl r7,r7      ; zero the other fields
58 56 14 C1 1B2B 1929      addl3 #ddb$t_name,r6,r8      ; point to name field
56 000006D9'EF 9E 1B2F 1930      movab device_name,r6      ; local storage for name
      DD 1B36 1931      getmem 1(r8),(r6),r7      ; read the name
      DD 1B44 1932      retiferr      ; return on error
      DD 56 DD 1B48 1933      pushl r6      ; address of name
      DD 57 DD 1B4A 1934      pushl r7      ; push length on stack
      DD 1B4C 1935      :
      DD 1B4C 1936      : Get the type of port (PA, PU, PE, PS).
      DD 1B4C 1937      :
52 07 A4 9A 1B4C 1938      movzbl pdt$b_pdt_type(r4),r2      ; port type
53 E7AC CF 9E 1B50 1939      movab pdt_type,r3      ; translation table
      DD 00000000'GF 16 1B55 1940      jsb g^ttranslate_address      ; translate constant to name
      DD 50 DD 1B5B 1941      pushl r0      ; address of ascii name
      DD 55 DD 1B5D 1942      pushl r5      ; pdt address
      DD 1B5F 1943      print 6,< !XL      !AC      !AD!UW      !AD>
      DD 1B6C 1944      :
      DD 64 D5 1B6C 1945      tstl pdt$l_flink(r4)      ; is there another pdt
      DD 06 13 1B6E 1946      beql 20$      ; equal, no
55 64 D0 1B70 1947      movl pdt$l_flink(r4),r5      ; next pdt to display
      DD FF25 31 1B73 1948      brw 10$      ; loop for another pdt
      DD 1B76 1949      :
      DD 1B76 1950      : Now that the summary page is complete, let's go on to display each pdt
      DD 1B76 1951      : in full.
      DD 1B76 1952      :
      DD 1B76 1953      :
00001B97'EF 58 DD 1B76 1954 20$:      assume pdt$l_flink eq 0
      DD 02 FB 1B78 1955      pushl r11      ; actual address of pdt
      DD 1B7F 1956      calls #2,display_pdt      ; display this pdt
      DD 1B8B 1957      getmem (r11),r11      ; read link field
      DD 58 D5 1B8F 1958      retiferr      ; return on error
      DD E3 12 1B91 1959      tstl r11      ; another pdt
      DD 1B93 1960      bneq 20$      ; not equal, display next pdt
50 01 D0 1B93 1961      movl #1,r0      ; return with success
      DD 04 1B96 1962      ret
      DD 1B97 1963
```



```
1897 1965 .sbttl display_pdt --- display a port descriptor table
1897 1966 :---
1897 1967 :
1897 1968 display_pdt
1897 1969 :
1897 1970 This is a coroutine whose purpose is display each port
1897 1971 descriptor table (PDT).
1897 1972 :
1897 1973 Inputs:
1897 1974 :
1897 1975 4(ap) = actual address of pdt
1897 1976 :
1897 1977 Outputs:
1897 1978 :
1897 1979 PDT is displayed.
1897 1980 All registers are preserved.
1897 1981 :
1897 1982 :---
1897 1983 .enabl lsb
1897 1984 display_pdt::
1897 1985 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
1899 1986 :
1899 1987 skip page
18A0 1988 skip 1
04 AC DD 18A9 1989 pushl 4(ap)
18AC 1990 print 0,<!_!_ --- Port Descriptor Table (PDT) !XL --->
18B9 1991 skip 1
55 00000525'EF DE 18C2 1992 :
18C2 1993 movl pdt,r5 ; local storage for pdt
18C9 1994 getmem @4(ap),(r5),#pdt$c_length ; read it in
18DB 1995 retiferr ; return on error
18DF 1996 :
18DF 1997 : Translate port type
18DF 1998 :
18DF 1999 movzbl pdt$b_pdt_type(r5),r2
52 07 A5 9A 18E3 2000 movab pdt_type,r3
53 E719 CF 9E 18E8 2001 jsb g^translate_address ; get the ascii name for the
00000000'GF 16 18EE 2002 : ; port type
18EE 2003 : ; counted ascii string
7E 07 A5 DD 18F0 2004 pushl r0 ; port type
9A 18F4 2005 movzbl pdt$b_pdt_type(r5),-(sp)
18F4 2005 print 2,<Type: !XB !AC>
1C01 2006 :
1C01 2007 : Translate port characteristics
1C01 2008 :
1C01 2009 alloc 80 ; output buffer
7E 04 A5 3C 1C10 2010 movzwl pdt$w_portchar(r5),-(sp) ; port characteristics
E710 CF 9F 1C14 2011 pushab port_char ; bit definition table
00000000'EF 02 FB 1C18 2012 calls #2,translate_bits ; translate bits to names
5E DD 1C1F 2013 pushl sp ; address of string descriptor
7E 04 A5 3C 1C21 2014 movzwl pdt$w_portchar(r5),-(sp) ; port characteristics
1C25 2015 print 2,<Characteristics: !XW !AS>
5E 00000050 8F C0 1C32 2016 addl2 #80,sp ; clean up the stack
1C39 2017 skip 1
1C42 2018 :
1C42 2019 : Display the rest of the pdt
1C42 2020 :
1C42 2021 make_symbol UCB, pdt$l_ucb0(r5)
```


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display_pdt --- display a port descripto

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			1C59	2022	make_symbol	ADP, pdt\$l_adp(r5)	
			1C70	2023			
			1C70	2024	print_columns	-	
			1C70	2025		(r5),4(ap),-	
			1C70	2026		pdt_col_1,pdt_col_2,pdt_col_3	; display
50	01	D0	1C8E	2027	movl	#1,r0	; return with success
		04	1C91	2028	ret		
			1C92	2029	.dsabl	lsb	


```
1C92 2031 .sbtll pdt_byaddr --- display the pdt requested by the user
1C92 2032 ---
1C92 2033
1C92 2034 pdt_byaddr
1C92 2035
1C92 2036 This is a routine whose purpose is display a port
1C92 2037 descriptor table (PDT) which the user has requested by using
1C92 2038 the /ADDR qualifier and a valid address of a pdt.
1C92 2039
1C92 2040 Inputs:
1C92 2041
1C92 2042 AP = TPARSE block (TPASL_NUMBER contains the address)
1C92 2043
1C92 2044 Outputs:
1C92 2045
1C92 2046 The requested PDT is displayed if a valid address is specified.
1C92 2047 Otherwise an informational message is sent to say invalid pdt
1C92 2048 address.
1C92 2049 All registers are preserved.
1C92 2050
1C92 2051 ---
1C92 2052 .enabl lsb
1C92 2053 pdt_byaddr::
1C92 2054 .word ^m<r2,r3,r4,r5,r6,r7,r8,r9,r10,r11>
1C94 2055 movl tpa$l_number(ap),r7 ; get address of pdt
1C98 2056 jsb verify_pdt ; is this a pdt
1C9E 2057 blbc r0,10$ ; clear, not a pdt
1CA1 2058
1CA1 2059 ; Now that we are through the validation phase the rest is trivial.
1CA1 2060
1CA1 2061 subhd <VAXcluster data structures> ; set heading
1CAE 2062 skip page
1CB5 2063 pushl r7 ; pass the actual address
1CB7 2064 calls #1, display_pdt ; display it
1CBC 2065 10$:
1CBC 2066 movl #1,r0
1CBF 2067 ret
1CC0 2068
1CC0 2069 verify_pdt:
1CC0 2070 tstl r7 ; check for 80000000 address
1CC2 2071 bgeq 900$ ; not valid
1CC4 2072 addl3 #pdt$b_type,r7,r8 ; point at the type field
1CC8 2073 getmem (r8),r8 ; attempt to read
1CD4 2074 retiferr ; return on error
1CD8 2075 cmpb r8,#dyn$scs ; check for the right type
1CDC 2076 bneq 900$ ; not equal, error
1CDE 2077 ashl #-8,r8,r8 ; point at subtype
1CE3 2078 cmpb r8,#dyn$scs_pdt ; check for correct subtype
1CE6 2079 bneq 900$ ; not equal, invalid address
1CE8 2080 movl #1,r0 ; valid pdt
1CEB 2081 rsb
1CEC 2082
1CEC 2083 900$: pushl r7 ; invalid pdt address
1CEE 2084 type 1,<!XL is not the address of a PDT>
1D36 2085 movl #0,r0 ; invalid pdt
1D39 2086 rsb
1D3A 2087 .dsabl lsb
```

57 1C AC OFFC
00001CC0'EF 16
1B 50 E9

FEDB CF 57 DD
01 FB
50 01 D0
04

58 57 0A C1

60 8F 58 91
0E 12
58 58 F8 8F 78
05 58 91
04 12
50 01 D0
05

58 58 F8 8F 78
05 58 91
04 12
50 01 D0
05


```
1D3A 2089 .sbtcl port descriptor tables & action routines
1D3A 2090 :
1D3A 2091 : PRINT_COLUMNS table for PDT displays
1D3A 2092 :
1D3A 2093 :
1D3A 2094
1D3A 2095 pdt_col_1:
1D3A 2096 column_list
1D3A 2097 pdt$, 20, 8, 2, < -
1D3A 2098 <<Msg Header Size>,l_msghdrsz,ul>,-
1D3A 2099 <<Max Xfer Bcnt>,l_maxbcnt,xl>,-
1D3A 2100 <<DG Header Size>,l_dgovrhd,ul>,-
1D3A 2101 <<Poller Sweep>,l_pollsweep,ul>,-
1D3A 2102 <<Fork Block W.O.S>,l_waitqfl,q2>,-
1D3A 2103 <<UCB Address>,l_ucb0,xl>,-
1D3A 2104 <<ADP Address>,l_adp,xl>,-
1D3A 2105 <<Accept>,l_accept,xl>,-
1D3A 2106 <<Alloc_Dg_Buf>,l_allocdg,xl>,-
1D3A 2107 <<Alloc_Msg_Buf>,l_allocmsg,xl>,-
1D3A 2108 <<Dealloc_Msg_Buf>,l_deallocmsg,xl>,-
1D3A 2109 <<Dealloc_Msg_Buf_Reg>,l_dealrgmsg,xl>,-
1D3A 2110 >
1EOA 2111 pdt_col_2:
1EOA 2112 column_list
1EOA 2113 pdt$, 15, 8, 2, < -
1EOA 2114 <<Connect>,l_connect,xl>,-
1EOA 2115 <<Dealloc_Dg_Buf>,l_deallocdg,xl>,-
1EOA 2116 <<Disconnect>,l_dconnect,xl>,-
1EOA 2117 <<Unmap>,l_unmap,xl>,-
1EOA 2118 <<Map>,l_map,xl>,-
1EOA 2119 <<Map_Bypass>,l_mapbypass,xl>,-
1EOA 2120 <<Map_Irp>,l_mapirp,xl>,-
1EOA 2121 <<Map_Irp_Bypass>,l_mapirpbyp,xl>,-
1EOA 2122 <<Queue_Dg_Buf>,l_queuedg,xl>,-
1EOA 2123 <<Queue_Mult_Dgs>,l_queuemdgs,xl>,-
1EOA 2124 <<Recycl_Msg_Buf>,l_rclmsgbuf,xl>,-
1EOA 2125 <<Reject>,l_reject,xl>,-
1EOA 2126 >
1EDA 2127 pdt_col_3:
1EDA 2128 column_list
1EDA 2129 pdt$, 17, 8, 0, < -
1EDA 2130 <<Recyclh_Msg_Buf>,l_rchmsgbuf,xl>,-
1EDA 2131 <<Request_Data>,l_reqdata,xl>,-
1EDA 2132 <<Send_Data>,l_senddata,xl>,-
1EDA 2133 <<Send_Dg_Buf>,l_senddg,xl>,-
1EDA 2134 <<Send_Msg_Buf>,l_sendmsg,xl>,-
1EDA 2135 <<Send_Cnt_Msg_Buf>,l_sndcntmsg,xl>,-
1EDA 2136 <<Read_Count>,l_readcount,xl>,-
1EDA 2137 <<Rls_Read_Count>,l_rlscount,xl>,-
1EDA 2138 <<Mreset>,l_mreset,xl>,-
1EDA 2139 <<Mstart>,l_mstart,xl>,-
1EDA 2140 <<Stop_Vcs>,l_stop_vcs,xl>,-
1EDA 2141 <<Send_Dg_Reg>,l_sendrgdg,xl>,-
1EDA 2142 >
1FAA 2143 .end
```


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Symbol table

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\$\$\$	= 000002F5	R	04	CDT\$W_BLKSTATE	= 0000002A			
\$\$\$.TMP1	= 00000001			CDT\$W_INITLREC	= 00000048			
\$\$\$.TMP2	= 000000EF			CDT\$W_MINREC	= 00000044			
\$\$T2	= 00000005			CDT\$W_PENDREC	= 00000046			
ADD_SYMBOL	*****	X	03	CDT\$W_QBDT_CNT	= 0000009A			
ARG\$	= 00000001			CDT\$W_QCR_CNT	= 00000098			
CDL	= 00000000	R	02	CDT\$W_REASON	= 00000026			
CDL\$L_FREECDT	= FFFFFFFF4			CDT\$W_REC	= 00000042			
CDL\$W_MAXCONIDX	= FFFFFFFF0			CDT\$W_SEND	= 00000040			
CDL\$W_SIZE	= FFFFFFFF8			CDT\$W_STATE	= 00000028			
CDL_SIZE	= 00000004	R	02	CDT_6BYTES	= 000017D7	R		03
CDRPSL_CDT	= 00000024			CDT_BLKSTATE	= 000002C8	R	RG	03
CDT	= 00000008	R	02	CDT_BYADDR	= 0000152E	R	RG	03
CDT\$B_RSTATION	= 00000020			CDT_COL_1	= 000015C9	R		03
CDT\$B_TYPE	= 0000000A			CDT_COL_2	= 00001689	R		03
CDT\$C_ACCP_PEND	= 00000002			CDT_COL_3	= 00001739	R		03
CDT\$C_ACCP_SENT	= 0000000A			CDT_FAO_6BYTES	= 000017C9	R		03
CDT\$C_CLOSED	= 00000000			CDT_SPCFY	= 000006F9	RG		02
CDT\$C_CON_ACK	= 00000008			CDT_STATE	= 00000258	R		03
CDT\$C_CON_PEND	= 00000001			CLUSGL_CLUB	*****	X		03
CDT\$C_CON_REC	= 00000009			CLUB	= 000000A8	R		02
CDT\$C_CON_SENT	= 00000007			CLUB\$B_CLUFCB	= 0000010C			
CDT\$C_CR_PEND	= 00000005			CLUB\$B_CUR_CODE	= 00000058			
CDT\$C_DCR_PEND	= 00000006			CLUB\$B_CUR_PHASE	= 00000059			
CDT\$C_DISC_ACK	= 00000003			CLUB\$B_FSYSID	= 00000026			
CDT\$C_DISC_MTCB	= 00000006			CLUB\$B_LST_CODE	= 00000044			
CDT\$C_DISC_PEND	= 00000004			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_DISC_REC	= 00000004			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_DISC_SENT	= 00000005			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_LENGTH	= 000000A0			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_LISTEN	= 00000001			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_OPEN	= 00000002			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_REJ_PEND	= 00000003			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_REJ_SENT	= 0000000B			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_VC_FAIL	= 0000000C			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_AUXSTRUC	= 0000005C			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_BYTMAPD	= 00000094			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_BYTREQD	= 00000090			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_BYTSENT	= 00000088			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_CONDAT	= 00000058			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_CRWAITQFL	= 00000038			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_DGDISCARD	= 00000078			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_DGRCVD	= 00000074			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_DGSENT	= 00000070			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_ERRADDR	= 0000000C			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_LCONID	= 00000018			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_LPROCNAM	= 00000054			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_MSGRCVD	= 00000080			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_MSGSENT	= 0000007C			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_PB	= 0000001C			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_PDT	= 00000010			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_RCONID	= 00000014			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_REQDAT\$	= 0000008C			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_RPROCNAM	= 00000050			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_SCSMSG	= 0000002C			CLUB\$C_LENGTH	= 000001A8			
CDT\$C_SNDATS	= 00000084			CLUB\$C_LST_CODE	= 00000044			
CDT\$C_WAITQFL	= 00000030			CLUB\$C_LENGTH	= 000001A8			

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```

CLUBSV_SHUTDOWN      = 00000002
CLUBSV_STS_PH0       = 00000009
CLUBSV_STS_PH1       = 00000008
CLUBSV_STS_PH1B      = 0000000A
CLUBSV_STS_PH2       = 0000000C
CLUBSV_STS_PPHASE    = 00000008
CLUBSV_TRANSITION    = 0000001D
CLUBSV_UNLOCK        = 00000011
CLUBSW_MEMSEQ        = 000000AC
CLUBSW_MSGCNT        = 0000005A
CLUBSW_NEXT_CSID     = 00000064
CLUBSW_NODES         = 00000024
CLUBSW_QDVOTES       = 000000AE
CLUBSW_QUORUM        = 00000020
CLUBSW_VOTES         = 00000022
CLUB_2WORDS          = 00000653 R 03
CLUB_6BYTES          = 00000860 R R 03
CLUB_COL_1           = 00000664 R R 03
CLUB_COL_2           = 00000754 R R 03
CLUB_FAO_6BYTES      = 00000641 R R 03
CLUB_FLAGS           = 00000148 R R 03
CLUB_SUMMARY         = 00000000 R R 03
CLUCB                = 000002FC R 02
CLUCBSB_COUNTER      = 00000024
CLUCBSB_LENGTH       = 00000229
CLUCBSL_ACT_COUNT    = 00000018
CLUCBSL_IRP          = 00000010
CLUCBSL_QFLBN        = 0000001C
CLUCBSL_TQE          = 00000014
CLUCBSL_UCB          = 0000000C
CLUCBSV_QF_CSPACK     = 00000004
CLUCBSV_QF_ERROR     = 00000003
CLUCBSV_QF_RIP        = 00000001
CLUCBSV_QF_TIM        = 00000000
CLUCBSV_QF_WIP        = 00000002
CLUCBSV_QS_ACTIVE     = 00000002
CLUCBSV_QS_CLUSTER    = 00000003
CLUCBSV_QS_NOT_READY  = 00000000
CLUCBSV_QS_READY     = 00000001
CLUCBSV_QS_VOTE       = 00000004
CLUCBSW_FLAGS        = 00000022
CLUCBSW_STATE        = 00000020
CLUCB_FLAGS          = 00000228 R 03
CLUCB_STATE          = 000001F8 R 03
CLUCBSL_ID           = 0000001C
CLUCBSL_STATUS       = 00000020
CLUCBSL_STEP         = 00000018
CLUCBSL_SYNC_CSB     = 00000024
CLUCBSV_ACTIVE       = 00000000
CLUCBSV_FKB_BUSY     = 00000003
CLUCBSV_PENDING      = 00000001
CLUCBSV_SYNC_NODE    = 00000002
CLUSTER_SUMMARY      = 0000043F R 03
CMND_BUFFER          = ***** X 03
CMND_DESCR           = ***** X 03
COLMSK_FAO_AC        = 00000000
COLMSK_FAO_AS        = 00000001

```

```

COLMSK_FAO_Q2        = 00000011
COLMSK_FAO_UB        = 00000005
COLMSK_FAO_UL        = 0000000F
COLMSK_FAO_UW        = 0000000A
COLMSK_FAO_XB        = 00000003
COLMSK_FAO_XL        = 0000000D
COLMSK_FAO_XW        = 00000008
COLMSK_LENGTH        = 00000010
COUNT_PATHS         = 0000106B R 03
CSB                  = 00000250 R 02
CSBSB_ECOLVL         = 00000040
CSBSB_REF_CNT        = 0000006C
CSBSB_REMAKCLIM      = 00000033
CSBSB_STATE          = 00000043
CSBSB_UNACKEDMSGS    = 00000032
CSBSB_VERNUM         = 00000041
CSBSB_LENGTH         = 000000AC
CSBSK_ACCEPT         = 00000006
CSBSK_CONNECT        = 00000005
CSBSK_DEAD           = 0000000A
CSBSK_DISCONNECT     = 00000007
CSBSK_LOCAL          = 0000000B
CSBSK_NEW            = 00000004
CSBSK_OPEN           = 00000001
CSBSK_REACCEPT       = 00000008
CSBSK_RECONNECT      = 00000003
CSBSK_STATUS         = 00000002
CSBSK_WAIT           = 00000009
CSBSL_CDT            = 0000000C
CSBSL_CSID           = 0000004C
CSBSL_CURRCDRP       = 00000034
CSBSL_PARTNERQFL     = 00000058
CSBSL_PDT            = 00000010
CSBSL_RESENDQFL      = 0000001C
CSBSL_SB             = 00000068
CSBSL_SENTQFL        = 00000014
CSBSL_STATUS         = 00000060
CSBSL_SYSQFL         = 00000000
CSBSL_TIMEOUT        = 00000048
CSBSL_TQE            = 00000044
CSBSQ_REFTIME        = 00000074
CSBSQ_SWINCARN       = 00000038
CSBSV_CLUSTER        = 00000008
CSBSV_LOCAL          = 00000018
CSBSV_LOCKED         = 00000010
CSBSV_LONG_BREAK     = 00000000
CSBSV_MEMBER         = 00000001
CSBSV_QF_ACTIVE      = 00000009
CSBSV_QF_SAME        = 00000003
CSBSV_REMOVED        = 00000002
CSBSV_SELECTED       = 00000011
CSBSV_SEND_STATUS    = 0000001A
CSBSV_SHUTDOWN       = 0000000A
CSBSV_STATUS_RCVD    = 00000019
CSBSW_ACKRSEQNM      = 00000030
CSBSW_LCKDIRWT       = 00000054
CSBSW_QDVOTES        = 00000056

```


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```

CSBSW_QUORUM      = 00000052
CSBSW_RCVDSQNM    = 0000002E
CSBSW_SENDSEQNM   = 0000002C
CSBSW_VOTES       = 00000050
CSBQUOR_VOTES     = 00000E9F R 03
CSB_2BYTES        = 00000CDF R 03
CSB_2WORDS        = 00000CCF R 03
CSB_COL_1         = 00000CEF R 03
CSB_COL_2         = 00000D7F R 03
CSB_COL_3         = 00000E0F R 03
CSB_STATES        = 00000058 R 03
CSB_STATUS        = 000000B8 R 03
CSB_SUMMARY       = 00000028 R 03
CSID              = 000006F5 RG 02
CURR_DATE         = 000008F5 R 03
CURR_TIME         = 000008FE R 03
DATE_ROUTINE      = 0000087E R 03
DCB_COL_1         = 00000AF2 R 03
DCB_COL_2         = 00000B32 R 03
DDB$B_DRVNAME_LEN = 00000024
DDB$B_NAME_LEN    = 00000014
DDB$T_DRVNAME     = 00000024
DDB$T_NAME        = 00000014
DEVICE_NAME       = 000006D9 R 02
DIRECTORY         = 00000609 R 02
DISPLAY_CDT       = 000013A9 RG 03
DISPLAY_CLUB      = 000005A8 R 03
DISPLAY_CLUDCB    = 000009D6 R 03
DISPLAY_CLUFCB    = 0000093D R 03
DISPLAY_CSB       = 00000B72 R 03
DISPLAY_PDT       = 00001B97 RG 03
DISPLAY_RD_ENTRY  = 00001995 RG 03
DISPLAY_SB_PBS    = 00001091 R 03
DISPLAY_SUMLINE   = 00001281 R 03
DONE              = 000005A4 R 03
DRIVER_NAME       = 000006C5 R 02
DYN$C_SCS         = 00000060
DYN$C_SCS_CDT     = 00000002
DYN$C_SCS_PDT     = 00000005
ECO_VERS          = 00000EBB R 03
FAB$L_STV         = ***** X 03
FCB_COL_1         = 00000AA2 R 03
FCB_COL_2         = 00000AD2 R 03
FCB_STATUS        = 00000120 R 03
FIND_PROCNAME     = 000012EB RG 03
FREE_CDT_LIST     = 00001258 R 03
GETMEM            = ***** X 03
LIB$FREE_VM       = ***** X 03
LIB$GET_VM        = ***** X 03
LIB$SIGNAL        = ***** X 03
LINE_COUNT        = ***** X 03
LOCATE_CSB        = 000003E5 R 03
LOOP              = 0000050E R 03
MAKE_CSB_SYMBOLS  = 00000BEB R 03
MSG$SUCCESS       = ***** X 03
NEW_PAGE          = ***** X 03
NODE              = 000006A5 R 02

```

```

NOTRANS           00000C67 R 03
NO_RSPID          0000198D R 03
NUCL_STRING       000010C9 R 03
OUTPUT           ***** X 03
PAGE_SIZE         ***** X 03
PBSL_FLINK        = 00000000
PBSL_SBLINK       = 00000030
PDT              = 00000525 R 02
PDT$B_PDT_TYPE    = 00000007
PDT$B_TYPE        = 0000000A
PDT$C_LENGTH      = 000000E4
PDT$C_PA          = 00000001
PDT$C_PE          = 00000003
PDT$C_PS          = 00000004
PDT$C_PU          = 00000002
PDT$C_ACCEPT      = 0000000C
PDT$C_AD          = 000000E0
PDT$C_ALLOCDG     = 00000010
PDT$C_ALLOCMG     = 00000014
PDT$C_CONNECT     = 00000018
PDT$C_DCONNECT    = 00000028
PDT$C_DEALLOCDG   = 0000001C
PDT$C_DEALLOMSG   = 00000020
PDT$C_DEALRGMG    = 00000024
PDT$C_DGOVRHD     = 000000B8
PDT$C_FLINK       = 00000000
PDT$C_MAP         = 0000002C
PDT$C_MAPBYPASS   = 00000030
PDT$C_MAPIRP      = 00000034
PDT$C_MAPIRPBYP   = 00000038
PDT$C_MAXBCNT     = 000000BC
PDT$C_MRESET      = 00000070
PDT$C_MSGHDRSZ    = 000000B4
PDT$C_MSTART      = 00000074
PDT$C_POLLSWEEP   = 000000DB
PDT$C_QUEUEDG     = 0000003C
PDT$C_QUEUEMDGS   = 00000040
PDT$C_RCHMSGBUF   = 00000044
PDT$C_RCLMSGBUF   = 00000048
PDT$C_READCOUNT  = 00000068
PDT$C_REJECT      = 0000004C
PDT$C_REQDATA     = 00000050
PDT$C_RLSCOUNT    = 0000006C
PDT$C_SENDDATA    = 00000054
PDT$C_SENDDG      = 00000058
PDT$C_SENDSMSG    = 0000005C
PDT$C_SENDRGDG    = 0000007C
PDT$C_SNDCNTMSG   = 00000060
PDT$C_STOP_VCS    = 00000080
PDT$C_UCBO        = 000000DC
PDT$C_UNMAP       = 00000064
PDT$C_WAITQFL     = 000000AC
PDT$V_SNGLHOST    = 00000000
PDT$W_PORTCHAR    = 00000004
PDT_BYADDR        = 00001C92 RG 03
PDT_COL_1         = 00001D3A R 03
PDT_COL_2         = 00001E0A R 03

```


CLUSTER
Symbol table

SHOW CLUSTER INFORMATION

H 3

16-SEP-1984 01:24:07 VAX/VMS Macro V04-00
5-SEP-1984 03:31:48 [SDA.SRC]CLUSTER.MAR;1

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PDT_COL_3	00001EDA	R	03
PDT_TYPE	00000300	R	03
PORT_CHAR	00000328	R	03
PRINT	*****	X	03
PRINT_COLUMNS	*****	X	03
PRINT_COLUMN_VALUE	*****	X	03
PROCNAME	000006B5	R	02
QUOR_VOTE	00000844	R	03
RAB\$C_RBF	*****	X	03
RAB\$W_RSZ	*****	X	03
RDSV_BUSY	= 00000000		
RDT	00000639	R	02
RDT\$C_LENGTH	= 00000018		
RDT\$C_FREERD	= FFFFFFFF4		
RDT\$C_MAXRDIDX	= FFFFFFFF8		
RDT\$C_WAITFL	= FFFFFFFE8		
RDT\$W_SIZE	= FFFFFFFF0		
RDT_SIZE	0000063D	R	02
REMOTE_NODE	0000136D	R	03
SB\$B_SYSTEMID	= 00000018		
SB\$C_LENGTH	= 00000060		
SB\$C_FLINK	= 00000000		
SB\$C_PBFL	= 0000000C		
SB\$S_NODENAME	= 00000010		
SB\$T_NODENAME	= 00000044		
SB\$T_SWTYPE	= 00000024		
SBLOCK	00000645	R	02
SC\$SGL_CDL	*****	X	03
SC\$SGL_PDT	*****	X	03
SC\$SGL_RDT	*****	X	03
SC\$SGQ_CONFIG	*****	X	03
SC\$SGQ_DIRECT	*****	X	03
SCS_SUMMARY	00000F06	R	03
SDIR\$B_PROCLNF	= 0000001C		
SDIR\$B_PROCNAM	= 0000000C		
SDIR\$C_LENGTH	= 00000030		
SDIR\$C_CONID	= 0000002C		
SDIR\$C_FLINK	= 00000000		
SET_HEADING	*****	X	03
SHOW_CLUSTER	00000338	RG	03
SHOW_CONNECTIONS	000010CA	RG	03
SHOW_PORTS	00001A25	RG	03
SHOW_RSPID	000017F4	RG	03
SHOW_SCS	00000ED7	RG	03
SHOW_SYSTEM_BLOCK	*****	X	03
SKIP_LINES	*****	X	03
STATE_TRANSLATE	000012CA	R	03
SYSS\$ACTIM	*****	GX	03
SYSS\$FAO	*****	X	03
SYSS\$PUT	*****	GX	03
TIME_ROUTINE	000008B6	R	03
TIM_BUFFER	000006ED	R	02
TPA\$C_NUMBER	= 0000001C		
TRANSLATE_ADDRESS	*****	X	03
TRANSLATE_BITS	*****	X	03
TRANS_BYTE	0000092B	R	03
TRANS_LONG	00000907	R	03

TRANS_WORD
UCB\$C_DDB
UCB\$W_UNIT
VERIFY_CDT
VERIFY_PDT
WAIT_CDRP

00000919	R	03
= 00000028		
= 00000054		
0000154F	R	03
00001CC0	R	03
00000641	R	02

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
\$DATA	000006FD (1789.)	02 (2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC BYTE
CLUSTER	00001FAA (8106.)	03 (3.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC LONG
LITERALS	0000149C (5276.)	04 (4.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	35	00:00:00.06	00:00:00.77
Command processing	136	00:00:00.42	00:00:04.62
Pass 1	649	00:00:20.19	00:01:09.47
Symbol table sort	0	00:00:01.73	00:00:05.20
Pass 2	418	00:00:05.87	00:00:21.36
Symbol table output	41	00:00:00.24	00:00:00.71
Psect synopsis output	2	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	1283	00:00:28.53	00:01:42.16

The working set limit was 2100 pages.
189601 bytes (371 pages) of virtual memory were used to buffer the intermediate code.
There were 90 pages of symbol table space allocated to hold 1388 non-local and 314 local symbols.
2143 source lines were read in Pass 1, producing 70 object records in Pass 2.
50 pages of virtual memory were used to define 46 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[SDA.OBJ]SDALIB.MLB;1	17
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	15
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	10
TOTALS (all libraries)	42

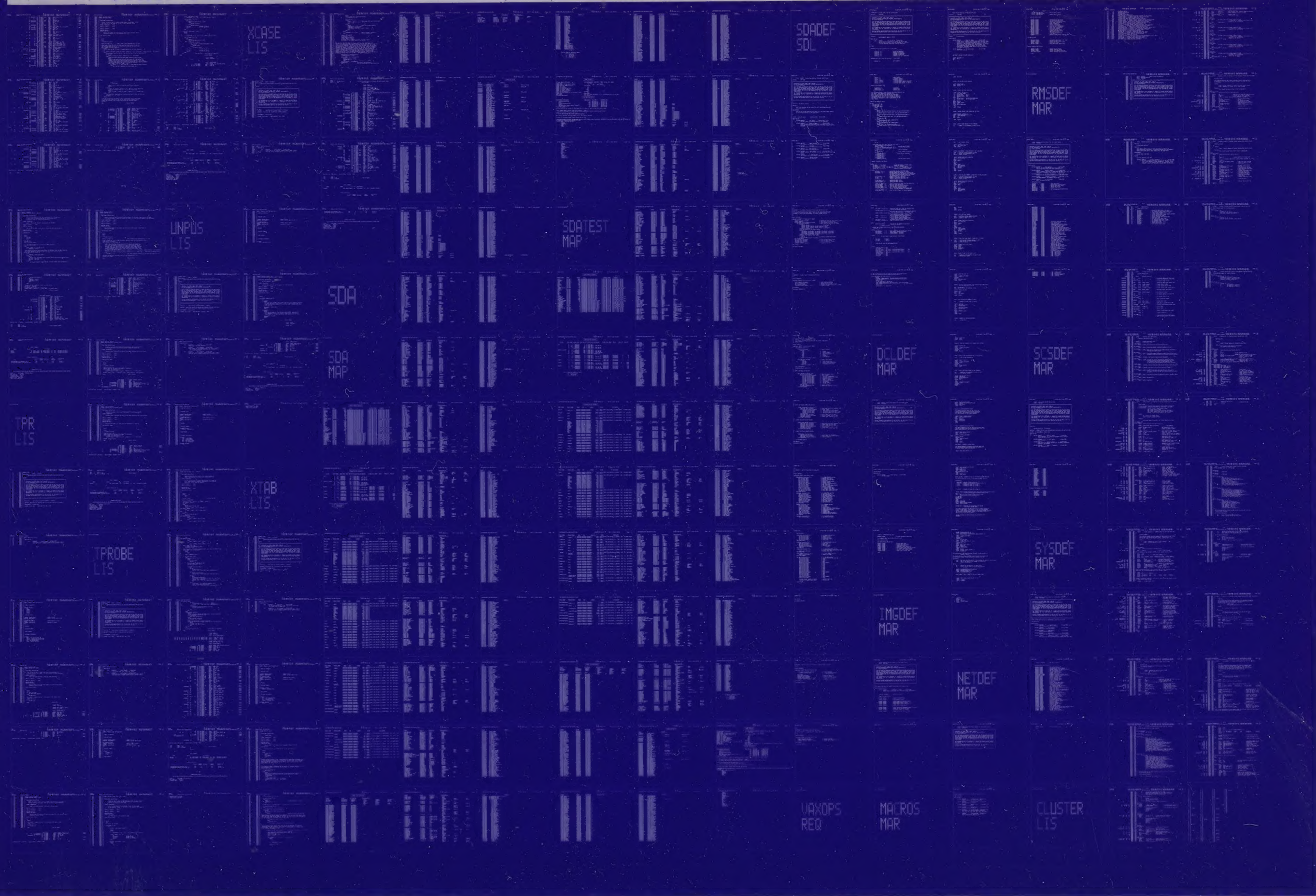
1632 GETS were required to define 42 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:CLUSTER/OBJ=OBJ\$:CLUSTER MSRC\$:CLUSTER/UPDATE=(ENH\$:CLUSTER)+EXECMLS/LIB+LIB\$:SDALIB/LIB

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AH-BT13A-SE
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